

GB - 3

Written by

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Based on:  
Ghostbusters I and II  
Real Ghostbusters  
Extreme Ghostbusters  
And  
IDW Ghostbusters Comics

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(email through our website)  
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FADE IN:

1 INT. SUBWAY TUNNEL - NIGHT 1  
Construction work has been abandoned. From deep inside, EERIE SOUNDS and a VOICE can be heard.

2 INT. SUBWAY TUNNEL - THE DOOR - NIGHT 2  
A large, ancient looking door, surrounded by markings and unknown writing, rests in a dig site.  
WILLIAM SHARP stands in front of the door with his arms wide. His eyes glow, as he chants in an unknown language.  
Nearby, SHARON FELTZ is held captive. She is tied tight onto a wooden beam, struggling to escape.  
William's eyes burst red beams onto the door. The door OPENS, revealing space and clusters of clouds. EYES awaken from inside the door. The eyes reveal a creature's face.

VOICE (V.O.)	WILLIAM
Long have I waited for this day. This day of days. This beginning of an end... Death will come to all. Destruction is here.	Long have I waited for this day. This day of days. This beginning of an end... Death will come to all. Destruction is here.

William's eyes change as he speaks with another 'voice'. He turns, revealing that he has become the creature from beyond the door in physical form. He is bigger now.

He is ZARDA.

Behind Zarda, a black ball of light comes into view. Slowly, it gets larger. Zarda approaches Sharon.

ZARDA  
Your sacrifice will call my brothers and sisters. You will be the herald that begins this world's end.

Sharon struggles as Zarda pets her hair.

THEN-

VENKMAN  
Hey!!

Zarda turns, notices the four men standing together as one. They are... THE GHOSTBUSTERS.

VENKMAN (CONT'D)  
Get away from the pretty lady!  
(aside to Winston)  
What was her name again?

WINSTON  
...Sharon.

VENKMAN  
Get away from Sharon!

Sharon smiles. Zarda winces in disgust.

ZARDA  
I am ZARDA...

Zarda is smooth with his movements and gestures.

STANTZ  
We're the Ghostbusters.

ZARDA  
Ah, yes... The wielders of light...  
Your end will come. Just as all of  
this place... All will end.

STANTZ  
Not on our watch!

Egon speaks softly and incognito to Ray.

SPENGLER  
Ray... remember when we said we'd  
distract him and you'd go free Mrs.  
Feltz?

STANTZ  
...Oh, yeah. Sorry.

Ray slowly backs up, side steps behind construction gear.

ZARDA  
You will be able to watch first  
hand as our worlds collide. The end  
comes...

Zarda motions towards the door. The black ball of light gets bigger. Egon whips out his PKE meter. It oscillates and flashes. The scan is off the charts.



VENKMAN (CONT'D)  
Use me instead!

ZARDA  
A ghostbuster... Yes... Your blood  
will be a sacrifice and a trophy.

Zarda approaches Peter with a smile and welcoming hands. Zarda's nails grow longer. Ray moves in, begins to untie Sharon.

VENKMAN  
Uh... Winston.

WINSTON  
I got him.

Winston POWERS ON his PROTON PACK. Peter lets Zarda get in close... THEN-

VENKMAN  
Blast him!

Winston ZAPS Zarda with a STREAM. Zarda is hit. He feels minor pain, turns, BLASTS ENERGY from his hand. Winston is smacked back to the ground.

WINSTON  
(in pain)  
I don't got him.

Peter and Egon pull out their wands and ZAP two STREAMS. Zarda blocks the STREAMS with his hands, then blasts his own powers back out to Peter and Egon, knocking them back.

Ray grabs Sharon, helps her away from Zarda's view.

STANTZ  
Get out of here. We'll handle this.

Sharon stands, wanting to help.

STANTZ (CONT'D)  
Go!

Sharon runs down the tunnel to safety. Ray turns, hearing Zarda's LAUGH.

Egon and Peter lie on their backs next to one another.

SPENGLER  
This isn't going very well.

VENKMAN

I feel the same.

Winston, still on his back, slides to Egon and Peter.

WINSTON

Egon. Why don't we try out this boson dart thing and blast him into the door?

VENKMAN

Use him as his own sacrifice. I like it.

WINSTON

Do you think it can work?

SPENGLER

The boson dart is extremely unstable, untested, and could melt our arms off... But, it sounds like a good idea.

VENKMAN

Should we paper, rock, scissors this thing or just vote that Winston does it?

Peter and Egon look at Winston.

WINSTON

If there's ever a next time, I'm keeping my mouth shut.

Peter and Egon get up, Winston exhales.

Zarda notices that Sharon is gone. His anger rises. His body and face change, becoming more defined, scary.

Ray joins the group. The Ghostbusters stand together.

SPENGLER

We'll hold him. Winston. You hit him when you have a shot.

STANTZ

On three... One... Two...

Zarda charges up, ENRAGED.

STANTZ (CONT'D)

-Oh, crap.

Zarda WHIRLS an ENERGY BLAST towards them.

The Ghostbusters jump in opposite directions to avoid the near death shot. Winston accidentally fires the boson dart. It hits Zarda's arm, shattering it into tiny pieces. The pieces suck into the door and into the ever growing black hole.

ZARDA

AHH!!!

STANTZ

It's working!

WINSTON

And my arms are still here!

SPENGLER

I didn't expect that.

Winston steps out and aims his proton wand.

WINSTON

Eat this!

CLICK, PHROOOooooommm.

SPENGLER

It needs to charge back up!

WINSTON

IT NEEDS TO WHAT?!?!

Zarda WHIRLS another BLAST at Winston, destroying the wall and construction items around him.

WINSTON (CONT'D)

Egon!!

SPENGLER

Sorry!

Zarda WHIRLS BLAST after BLAST around the open space.

SPENGLER (CONT'D)

We'll need to hold him!

STANTZ

Let's split up!

Ray heads out. Egon tries to leave his post but is almost hit. He is scared back in. Peter smiles.

VENKMAN

You stay here. I'll go that way.

Egon nods, still a little shaken up. Peter smiles, heads out. Soon, another BLAST destroys something near Egon. Egon runs out after Peter.

The black hole is making it hard to stand. Things are being flung into the door. The threat is literally getting bigger.

Zarda stops firing, looks around. THEN-

VENKMAN (CONT'D)  
Hey, big guy!

Peter jumps out, sends out a STREAM.

STANTZ  
Get him!

Ray sends out a STREAM. Egon sends out a STREAM.

SPENGLER  
Winston! The boson dart!

Winston looks down, the meter on his wand is at yellow.

WINSTON  
It's still charging!

VENKMAN  
Just fire what you got!

Winston jumps out, fires a BOSON DART. The shot shoots a hole into Zarda, eliminating most of his body. Zarda gets angrier, releasing himself from the hold of the proton streams. The Ghostbusters head for cover as Zarda sends out more BLASTS.

The Ghostbusters find a place together, behind a metal beam.

WINSTON  
We're running out of time.

SPENGLER  
We'll have to all fire a boson dart at the same time if this is going to work.

STANTZ  
We'll only have one shot. If we miss, we're dead.

SPENGLER  
Precisely.

VENKMAN  
Same odds as usual... You guys  
ready?

SPENGLER  
Ready.

STANTZ  
Let's do it.

WINSTON  
Wait... Not yet...

They look at Winston. Zarda looks around the room, turns to the metal beam.

The meter on Winston's wand slowly rises. Zarda smiles as he charges a large final blast.

WINSTON (CONT'D)  
Almost there...

Zarda stands ready to destroy the Ghostbusters.

WINSTON (CONT'D)  
Got it.

VENKMAN  
Now!

The Ghostbusters jump out, FIRE in unison.

The boson darts explode Zarda into nothing. The pieces of Zarda suck out into the hole, through the door.

ZARDA  
NOOOO!!!!

The doors slowly crackle, closing. Their weight is heavy.

WINSTON  
We did it!

Items are still being sucked into the door. The Ghostbusters have to hold things to stay standing.

STANTZ  
What's happening?!

SPENGLER  
The doors are closing! But the  
black hole is still closing in!

WINSTON

We need to get out of here!

SPENGLER

Agreed!

THEN- The Ghostbusters are lifted into the air.

GHOSTBUSTERS

Woohhh!!

The Ghostbusters hold onto what is near them and secure.  
Their legs pull towards the door.

A construction vehicle flies into the abyss, gets caught between the closing doors. Ray sees that the doors are not moving. He pulls out his wand, fires a STREAM, destroying the vehicle. Holding on with only one arm, Ray loses his grip.

STANTZ

-Agh!!

Ray hurdles towards the abyss, catches a metal railing on the ground, holds on.

Peter sees Ray, lets go, flies to the door. Peter is also able to catch the railing, holds on.

STANTZ (CONT'D)

Venkman... What are you doing?!

VENKMAN

It's not your time!

Peter helps Ray hang on.

STANTZ

Venkman...

VENKMAN

Just go!

Peter pushes Ray up and behind a pillar to safety. Ray turns, his body presses onto the pillar. Peter loses his grip on the railing, grabs Ray's hand.

STANTZ

You're slipping!

VENKMAN

Ray... Tell Dana...

Peter grits his teeth, then slips from Ray's fingers.

STANTZ

Peter!!

Peter spins into the vortex of nothing... lost.

The doors CLOSE with a loud CRACK. Ray, Egon, and Winston drop to the floor with the other debris left in the air.

They are winded, but still here, alive.

Ray lays on the floor near the door. Egon and Winston can only look at the ground.

STANTZ (CONT'D)

...Peter.

3 EXT. SUBWAY TUNNEL - NIGHT

3

POLICE, other emergency vehicles, and a CROWD of PEOPLE stand outside, hoping and waiting. Sharon is covered with a blanket, safe.

SIRENS light the night. The ECTO-1 flashes blue light onto DANA BARRETT.

The remaining Ghostbusters walk out into the night. The people CHEER. Dana searches, something is wrong.

Ray approaches Dana, shakes his head. Dana buries herself into Ray's shoulder, crying. Ray hugs her.

The crowd silences.

The area is so silent that you can hear the emergency lights click as they swirl within their glass containers.

Dana cries.

MAYOR (O.S.)

Today... Is an amazing day.

CUT TO:

4 EXT. CITY HALL - DAY

4

A new CROWD stands outside, watching the MAYOR make a speech behind a podium. Ray, Egon, and Winston sit nearby.

MAYOR

A day that we owe our lives... To the Ghostbusters.

The crowd CLAPS in applause.

MAYOR (CONT'D)

Twenty years ago... no wait...

The Mayor checks a note card.

MAYOR (CONT'D)

Twenty nine years ago, these young lads started a small New York business, that grew into the strong and thriving, government funded, operated, and controlled business that it is today.

WINSTON

He's making us sound pretty old.

Ray gives Winston a telling look.

Egon, confused, types into a calculator. CALCULATOR READS: 2013, -, 1944, =, 68. Egon doesn't like this calculation.

MAYOR

They have once again saved our city from paranormal vermin and other horrible things I don't wish to know about or look at. And that is why, I'm awarding them another key to the city.

Winston looks over. His colleagues don't move. Winston stands, heads to the podium.

MAYOR (CONT'D)

How many is this now?

WINSTON

...Seven.

MAYOR

Did you hear that everyone? Seven!

The crowd continues to cheer and applaud. The Ghostbusters don't seem to care.

5 INT. CITY HALL - DAY

5

Ray sits with Egon on a bench. Ray holds the key to the city.

STANTZ

Twenty nine years...

SPENGLER  
I'm still analyzing it.

STANTZ  
How did it go by so fast?

Winston walks up to Ray and Egon.

WINSTON  
You guys doing okay?

Ray can't even look at Winston.

LOUIS TULLY, turns a corner, drops some paperwork to the floor, picks it up, walks up to the Ghostbusters.

TULLY  
The Ecto-1 is out back and they're ready to start the parade whenever you are. And by whenever I think they mean now, because the mayor told me to get you the hell out there already.

STANTZ  
Tully. Take this.

Ray hands him the key, stands.

TULLY  
What do you want me to do with it?

STANTZ  
Put it with the others.

TULLY  
But, we're running out of room in the basement.

STANTZ  
Then keep it.

Ray walks away, no answer.

WINSTON  
Ray? Where you going?

Egon stands, leaves.

WINSTON (CONT'D)  
Egon? Guys...

Winston exhales, shakes his head.

WINSTON (CONT'D)  
I'm not going out there alone.

6 EXT. NEW YORK CITY - PARADE - DAY 6

Winston drives the Ecto-1. Louis waves frantically out the passenger side window, his mouth open.

People cheer as they pass.

CUT TO:

7 EXT. PIER - DOCKS - DAY 7

A large boat has recently docked. Its cargo is pulled out with dollies and forklifts.

A FORKLIFT OPERATOR wheels a large box into a truck. The TRUCK DRIVER stands nearby as the box is slid in.

TRUCK DRIVER  
What the heck is supposed to be in  
all this stuff?

FORKLIFT OPERATOR  
All I know is the captain who  
brought it here couldn't wait to  
get rid of it.

TRUCK DRIVER  
Probably just a bunch of old  
vazzes.

FORKLIFT OPERATOR  
Vazzz... Do you see how stupid you  
sound?

8 INT. TRUCK - DAY 8

The large box rests inside among the others. The truck driver closes the back hatch. The box READS: Property of: New York - American Museum of Natural History.

9 EXT. CITY - DAY 9

The truck drives towards the city.

CUT TO:

10 EXT. GHOSTBUSTER FIREHOUSE - DAY 10

It's just as we left it, except for the HOMELESS MAN peeing on the brick wall from the sidewalk. His DOG pees on it too.

11 INT. GHOSTBUSTER FIREHOUSE - DAY 11

JANINE MELNITZ sits behind her desk, reading a magazine.

The main doors open. The Ecto-1 pulls in. Louis jumps out, still full of energy.

TULLY

Wow! That was great!

WINSTON

...Yeah.

Winston and Louis walk up to Janine's desk.

WINSTON (CONT'D)

You see Ray or Egon?

MELNITZ

No. But someone dropped this off.

A balloon says: 'Thank You'.

MELNITZ (CONT'D)

And we got a call.

Janine hands him an address.

WINSTON

Looks like I'm flying solo.

TULLY

I could go!

WINSTON

No. Stay. Janine, watch your husband for me while I'm gone.

Winston heads over to his locker. Janine looks at Louis.

MELNITZ

You were gone for a while. Do you need to use the bathroom?

TULLY

I don't know yet.

CUT TO:

- 12 EXT. SUBWAY TUNNEL - DAY 12  
Ray gets out of his car, looks at the open hole.
- 13 INT. SUBWAY TUNNEL - DAY 13  
Ray CLICKS ON a flashlight, heads down the tunnel, with bags of gear.
- 14 INT. SUBWAY TUNNEL - THE DOOR - DAY 14  
Ray lays down the bags. He walks into the room, looks around. He can HEAR the SOUNDS and MOMENTS from a few days ago replaying in his mind. He looks at the door, now gated off and locked. He can HEAR himself calling out for Peter.  
Ray heads to the bags, opens them.  
He sets up equipment.  
He turns it all on, puts on headphones, listens... for anything.
- CUT TO:
- 15 EXT. APARTMENT COMPLEX - HARLEM - DAY 15  
The ECTO-1 is parked outside. A WOMAN runs out, SCREAMING.
- 16 INT. APARTMENT COMPLEX - HARLEM - DAY 16  
Winston steps in, looks up. From the third floor, SOUNDS of a GHOST and items being tossed can be heard.  
Winston POWERS ON his PROTON PACK, exhales.
- 17 INT. APARTMENT COMPLEX - HARLEM - THIRD FLOOR - DAY 17  
Winston reaches the floor from the stairs. He looks down the hall, nothing.  
He starts to walk down the hall. THEN-  
EDDIE the ghost pushes into the hall from a wall. It looks around, then heads into another wall. JACOB HUNT opens a door, looks around, steps into the hall, waves his GHOSTBUSTERS - NERF GUN around, opens another door, heads in.  
Winston's face says, 'Huh?'

Winston heads down the hall, cautious, looks around, then opens the door that Jacob entered.

18

INT. APARTMENT COMPLEX - HARLEM - APT 32 - DAY

18

Winston enters the room and is hit in the face with a dart.

HUNT

Sorry. I thought you were the other guy... Hey, you're a Ghostbuster!

WINSTON

Winston Zeddemore.

HUNT

Jacob Hunt.

They shake.

HUNT (CONT'D)

What took you so long? I was about to file a complaint.

WINSTON

I was in a parade.

HUNT

A parade?! This thing is trying to kill me! And you were in a parade?

WINSTON

What's the situation?

HUNT

...There's a ghost. And he's purple.

WINSTON

How long have you been chasing him?

HUNT

A while. Me and this guy go way back. He likes to eat my shoes. I think his name is Eddie. Well, I call him Eddie.

WINSTON

Hopefully he's a little worn out.

HUNT

Why does that matter?

WINSTON

Because it's gonna be hard for me  
to bring him down by myself.

HUNT

Where are the other guys?

WINSTON

Good question.

HUNT

...I could help.

Winston looks at Jacob and his Ghostbuster toy.

WINSTON

That thing doesn't work like you  
think it does.

HUNT

Do you want my help or not?

Winston looks out the door, then back to Jacob.

WINSTON

Alright, maybe you can help me get  
him in here.

Winston pulls out a trap.

HUNT

Woh! I used to have one of these!  
But, mine was plastic. Does yours  
glow in the dark?!

WINSTON

It works just like the toy... But  
this one is dangerous.

HUNT

...Niiice.

Winston hands him the trap.

WINSTON

Got any ideas?

The hall is quiet, still. THEN-

Eddie pushes only half of himself into the hall, sniffing.

20

INT. APARTMENT COMPLEX - HARLEM - APT 32 - DAY

20

Eddie creeks open the door, peeks his head inside, sniffs.

There is a pile of shoes in the middle of the room. Eddie smiles, approaches. The ghost looks around one last time before chewing and swallowing shoes.

A black wire coils out of the pile of shoes and under a couch. On the other side of the couch, Jacob holds onto the foot button of the ghost trap.

Jacob turns, spotting Winston with his back to a wall. They give each other a thumbs up, then start to countdown together with their hands: 3... 2...

Eddie finishes enough shoes to reveal the ghost trap underneath the pile. He looks at it confused. THEN-

Winston turns into the room, BLASTING out a PROTON STREAM, holding Eddie. Jacob jumps up, foot button in hand.

WINSTON

Hit it!

Jacob hits the button, using his hands.

The ghost is pulled deep into the trap. He BELCHES out a single shoe before getting pulled completely into the trap.

HUNT

Yeah!

WINSTON

Nice going, kid.

HUNT

That was awesome! You guys get paid to do this?!

WINSTON

Most of the time...

Jacob heads to the trap, but the slime covered shoe catches his eye. He picks it up.

HUNT

So... How do we get my shoes back?

Winston looks around the room, avoiding Jacob.

CUT TO:

21 EXT. ELECTRONIC'S PLUS - DAY 21

The small store is squeezed into the city.

22 INT. ELECTRONIC'S PLUS - DAY 22

PAT MORRISON intensely works on a small piece of equipment. He tinkers away at it, grabbing tools and other mechanical pieces without taking his eyes off of what he's working on.

A larger spark of electricity ZAPS out at Pat.

MORRISON

...ow.

Egon steps into the store, looks around.

MORRISON (CONT'D)

Welcome to Electronic's Plus. Let me know if you need assistance.

Egon heads around the store, looking at a few small bags of random wires and gadgets. Egon then heads to Pat.

SPENGLER

I'm looking for a few particular pieces. Can you tell me if you-

MORRISON

-What are they?

Pat keeps his head down, working.

SPENGLER

The first is an E64UT8S79. Made by Alfit. It's a small black-

MORRISON

-polarized reflex sensor. However, the part is an E64-UT-8S79. The dashes are there to avoid confusion.

Egon is getting bored.

SPENGLER

Do you have it?

MORRISON

I'm afraid we haven't carried that piece for-

Pat pulls himself away from his work to find Egon.

MORRISON (CONT'D)  
 Spe, Sp, Speng... You're Egon  
 Spengler... I'm your biggest fan!

SPENGLER  
 I don't have fans.

MORRISON  
 Yes, you do... Me! Pat Morrison!

SPENGLER  
 The second part I'm looking for is  
 an O92B-

MORRISON  
 I must show you something! Please,  
 follow me! I have something I want  
 you to see.

Spengler exhales, follows Pat into the back room.

23

INT. ELECTRONIC'S PLUS - BACK ROOM - DAY

23

Pat shuffles forward as Egon follows slowly behind.

MORRISON  
 I was told that I couldn't attend  
 your college lectures because it  
 was illegal to be on the campus  
 without a proper student ID, but I  
 was able to plant recording devices  
 in the lecture halls before I was  
 kicked out.

SPENGLER  
 I see.

MORRISON  
 I bought most of the books you  
 spoke of, well the ones I could  
 find. I've perused 'Tobin's Spirit  
 Guide'. Though mine doesn't include  
 most of your additions.

SPENGLER  
 What did you want to show me?

Pat pulls a sheet off a table.

MORRISON  
 This!

On the table: There are completed and uncompleted works. The equipment creations are beginners work.

SPENGLER  
What is all this?

MORRISON  
This was my attempt at trying to  
create my own proton pack.

Pat points out a device that looks more like a vacuum cleaner with extra wires and light bulbs attached to it.

MORRISON (CONT'D)  
It can't contain a ghost, but I was  
able to punch a hole into three  
inch thick metal with it.

Egon looks it over.

MORRISON (CONT'D)  
You want me to show you?

SPENGLER  
Please don't.

MORRISON  
This is something I've been working  
on for over a year now. I was  
hoping to show it to you when I  
finished testing it.

Pat pulls up what looks like a handheld bazooka with a tube connected to it.

MORRISON (CONT'D)  
It's my tether dispenser!

Pat SHOOTS out a greenish-brown goo, just missing Egon. It connects to the wall, blasting everything around it off the wall. The goo stays in a single tethered line.

MORRISON (CONT'D)  
I thought you might be able to  
figure out a way to use your slime  
pack with this and maybe make  
something that could hold certain  
ghosts in place.

Spengler takes out a pen from his coat pocket, pokes the goo.

SPENGLER  
What is this... substance you're  
using?

MORRISON

It's a homemade brew I used to replicate slime. Most of it I forked out of the sewer system.

Egon lets go of the pen. The pen stays in the goo.

SPENGLER

Disgusting... But Fascinating...

Pat smiles.

CUT TO:

24 INT. BAR - DAY

24

Ray walks in. The bartender, OSCAR BARRETT, spots Ray heading for a bar stool. His resentment for the Ghostbusters shows.

OSCAR

Look who managed to find his way here for a third time in one week.

Ray smiles, thanking Oscar for the 'not so warm' welcome.

Oscar knows what beer to get Ray, chatting to the only other BAR PATRON.

OSCAR (CONT'D)

(sarcastic)

You know who this guy is? He's a Ghostbuster. A celebrity.

The half asleep Bar Patron doesn't care.

OSCAR (CONT'D)

How's the ghost busting business going these days?

Oscar puts down the beer. Ray takes it, sips.

STANTZ

Things couldn't be better.

OSCAR

I saw a newspaper article that you guys have been MIA and that the city might have to replace you with someone else.

STANTZ

Says who?

OSCAR  
Some guy named Peck.

STANTZ  
Right...

Oscar finds the newspaper, plops it in front of Ray.

INSERT: Newspaper. 'Walter Peck in talks to replace Ghostbusters - citing it's been a long time coming...'

OSCAR  
Read 'em and weep.

STANTZ  
Yeah, well... That idiot has been trying to take us down for years.

OSCAR  
Looks like you guys might be done. Getting pretty old. Maybe a change wouldn't be so bad.

STANTZ  
We're not old. We're vintage.

OSCAR  
Wine is vintage. Jeans are vintage. The Ghostbusters are... old.

Ray sits with the comment.

STANTZ  
Just get me another one will ya?

25 INT. RAY'S OCCULT BOOK STORE - DAY

25

Ray opens the door, enters. He flips the closed sign around to open. He turns around to find KYLIE GRIFFIN standing by the front desk. She startles him.

GRIFFIN  
You gonna have a heart attack?

STANTZ  
How'd you get in here?

GRIFFIN  
The door was open. I saw you were hiring.

Ray heads behind the desk.

STANTZ

The sign said we were closed.

GRIFFIN

I sold a few books to some creeper looking for something on raising the dead. I gave him 'A History of Warlocks and Wizards - Volume Two' instead. Don't worry, there's no instructions in that one. I own it... Why do you smell like a bar?

STANTZ

Because I was at a bar. Now what do you want?

GRIFFIN

I'm here for the job opening.

STANTZ

It's been filled. By me.

Ray grabs some books, starts to put them away.

GRIFFIN

But, I'd be great here. I read this kind of stuff. I know the lore... kind of. Besides, shouldn't you be catching ghosts or something?

STANTZ

You gonna buy something or what?

GRIFFIN

You're kind of grumpy. Like an angry kind of grumpy.

STANTZ

I'm just... Things haven't been going that great lately. Sorry.

GRIFFIN

It's cool. Whatever.

STANTZ

...Cool.

GRIFFIN

So are you gonna interview me?

STANTZ

For what?

GRIFFIN  
For the job.

Ray shakes his head, smiles, continues, grabbing more books.

                  GRIFFIN (CONT'D)  
Ask me my name.

                  STANTZ  
What's your name?

                  GRIFFIN  
Kylie Griffin. Now ask me if I have  
any experience.

                  STANTZ  
Do you have any job experience?

                  GRIFFIN  
No.

                  STANTZ  
Look. Now's just not a good time.  
The city might be trying to replace  
us and find other Ghostbusters.

                  GRIFFIN  
They can't do that. Isn't it like  
your company?

                  STANTZ  
It's our business, but we work for  
the city now.

                  GRIFFIN  
Why can't you guys do it?

Ray stops, takes a moment.

                  STANTZ  
Because... we're old.

                  GRIFFIN  
You're not old. You're more like...  
vintage.

Ray smiles.

CUT TO:

26                   INT. GHOSTBUSTER FIREHOUSE - BASEMENT - DAY

26

Winston shows Jacob the containment unit.

HUNT

So I just slide it in?

WINSTON

Insert the trap. Release. Close.  
Lock the system. Set your entry  
grid. Neutronize your field. And...  
the light is green... trap is  
clean.

HUNT

Sweet.

Janine calls down to Winston from the main floor.

MELNITZ (O.S.)

Hey, Winston... Egon's here.

Winston smiles.

WINSTON

Come on.

27

INT. GHOSTBUSTER FIREHOUSE - DAY

27

Winston and Jacob head up the stairs, just as Egon and Pat walk up to the front desk with boxes of equipment and parts.

WINSTON

Where have you been?

SPENGLER

Shopping.

Spengler and Pat put down the boxes on Janine's desk. She gives them a look.

WINSTON

You bought a lot of stuff.

SPENGLER

Don't worry. I got an employee  
discount.

MORRISON

Pat Morrison.

SPENGLER

He's the employee discount.

WINSTON

I figured. Winston. And this is  
Jacob Hunt. Met him during a call.

HUNT

I kinda helped him take down a ghost. Bustin stuff.

THEN- Ray steps in with Kylie, walks up to the group.

STANTZ

Hey guys.

WINSTON

Who's your friend?

STANTZ

Oh, this is-

GRIFFIN

Kylie Griffin.

Spengler and Pat adjust their glasses.

CUT TO:

28

INT. MUSEUM - BACK WAREHOUSE ENTRANCE - NIGHT

28

The large open area is dimly lit. Moonlight comes in through the windows above. The space is already eerie. The boxes and random museum items add to the feeling.

DUSTY WITHERTON walks with an INTERN. The Intern looks in almost every direction with his flashlight and a crowbar, looking ready for nothing.

He turns the corner, SCREECH! The Intern jumps.

INTERN

What was that?!

DUSTY

It was just a rat.

INTERN

A rat?!

DUSTY

It's New York. And we're a museum. Not a restaurant.

INTERN

It's just, we don't have them that big back home. They're... cuter.

Dusty finds box 'one, zero, zero, nine'.

DUSTY  
Found it. Hand me the crowbar.

INTERN  
But... I need it.

DUSTY  
For what?

INTERN  
...The rat.

Dusty takes the crowbar, lodges it into the box, opens it.

The lights in the room flicker. Only the Intern seems to notice.

From inside the box, WE REVEAL: a large statue of a cloaked figure with a pumpkin for a head, SAM HAIN.

INTERN (CONT'D)  
Egh! ...What is that?

DUSTY  
It's the ghost of Halloween.

INTERN  
Ghost?

DUSTY  
Myth and folklore. This is just a statue. It's going in the new exhibit. I just wanted to make sure it wasn't damaged.

INTERN  
Can we go now?

DUSTY  
Interns...

Dusty turns, passes the Intern. The Intern follows.

They shut off the lights to the warehouse.

Sam Hain rests in the moonlight. A low HUM strengthens, as if coming from the statue, getting louder and louder.

CUT TO:

On the other side of the room, Winston, Egon, Ray and Louis have a small private meeting.

STANTZ

Peck is looking to replace us.

TULLY

That's what I'm saying.

WINSTON

What are we gonna do?

SPENGLER

We could fight it. There must be a legal loophole in our contracts somewhere.

TULLY

I'm not very good with loopholes.

STANTZ

What's the use? It's time to face the facts. We're not as young as we used to be.

SPENGLER

Speak for yourself.

WINSTON

I'm still in pretty good shape.

STANTZ

Guys... It doesn't matter if Peck is trying to replace us. It's time.

SPENGLER

Who would do it?

STANTZ

Why not... these guys?

Ray motions to the couch. Winston gives a hopeful smile.

SPENGLER

I'm not sure this is such a good idea.

STANTZ

Why not?

SPENGLER

Kids and highly dangerous equipment don't mix well.

STANTZ

We would train them. Get 'em up to par. Show 'em how it's done. And we weren't much older when we started.

WINSTON

That kid Jacob didn't do that bad today. He helped me come up with a plan to catch a ghost.

SPENGLER

What was his plan?

WINSTON

He hid a trap inside a pile of shoes.

SPENGLER

I'm really not sure this is such a good idea.

STANTZ

Look. We're never gonna be ready to give this up. But it's time. And I think these kids might be the ones to do it. We all saw something in them that caught our eye. And if we don't pick who's gonna replace us, then Peck and his office will.

TULLY

That's what I'm saying.

Ray gives Louis a look.

STANTZ

What do you guys think?

Winston and Egon look at one another.

SPENGLER

There's only three of them.

WINSTON

Yeah.

SPENGLER

They'll need someone else.

WINSTON

Someone to bring 'em together.

SPENGLER

Someone to keep them on their toes.

WINSTON  
They'll need a Venkman.

Ray looks at Egon and Winston.

STANTZ  
You're right... Let's go get 'em.

TULLY  
Wait... where you guys going?

STANTZ  
We'll be back in a little bit. Just watch them for us, make sure they don't break anything.

TULLY  
The last time I was a baby sitter, a ghost kidnapped them from a sixth floor window.

SPENGLER  
Well be more careful this time.

The Ghostbusters head downstairs.

30

INT. BAR - NIGHT

30

The Ghostbusters head in. Oscar is behind the bar, serving a FEW PATRONS. Oscar spots them.

OSCAR  
Wow! The whole team! In my bar. What's the occasion? Is it St. Patrick's Day already?

The Ghostbusters sit at the bar.

WINSTON  
How are ya?

OSCAR  
Oh, you know... surviving.

STANTZ  
We wanted to talk to you.

OSCAR  
About what?

SPENGLER  
...We're retiring.

OSCAR

Retiring?! Ha! I didn't think I'd see the day. I thought they'd have to yank those proton packs from your cold dead hands.

STANTZ

You already know they're looking to replace us.

OSCAR

Yeah...

WINSTON

We're getting a team together.

SPENGLER

A new team.

OSCAR

Sounds like a bad idea.

SPENGLER

Most likely.

OSCAR

Then why do it?

STANTZ

The city needs it.

OSCAR

So what are you bothering me for?

STANTZ

We want you on the team.

Oscar LAUGHS, shakes his head.

OSCAR

That's something isn't it. Me. A Ghostbuster... Like she'd let that happen.

STANTZ

She knew we'd ask one day.

OSCAR

I don't think so.

WINSTON

We've got some people together. But, we need you.

OSCAR  
Why me?

STANTZ  
You know the job.

OSCAR  
...Not really.

Oscar can only smile at the on looking Ghostbusters.

SPENGLER  
We need someone like you.

WINSTON  
We need four.

Oscar takes a deep breath.

OSCAR  
Can't help you... Sorry.

The Ghostbusters stand. Winston and Egon leave the bar. Ray stands looking at Oscar.

Oscar watches Ray leave.

31 INT. BARRETT'S APARTMENT - NIGHT

31

Oscar UNLOCKS the door, walks in. He sets down his things, walks into the living room.

Dana watches TV on a couch. Oscar approaches, kisses her on the cheek.

DANA  
Hey.

Oscar sits down across from her.

OSCAR  
Some friends of yours came by to see me.

DANA  
Ray again?

OSCAR  
No. All of them.

DANA  
How are they?

OSCAR  
Apparently terrible... They want me  
to be a Ghostbuster.

Oscar LAUGHS a little, still surprised by the offer. Dana  
shuts off the TV.

DANA  
I knew one day this would happen.

OSCAR  
Ray thought you'd feel that way.

DANA  
Did he...

Dana gets up, heads into the kitchen, Oscar follows.

OSCAR  
Well?...

DANA  
Well what?... I don't know what you  
want me to say?

OSCAR  
Tell me what you're thinking.

DANA  
I don't like it.

OSCAR  
Figured.

Oscar exhales.

DANA  
It's not a job I want my son to do.  
You could be a doctor, or a lawyer,  
or a...

OSCAR  
A bartender. I'm a bartender.

DANA  
Not forever.

OSCAR  
Exactly. I want to be... Something  
more.

DANA  
Look I already lost someone... I  
don't want to lose...

OSCAR

You won't.

Dana stops, turns to Oscar.

DANA

Can you promise me that?

Oscar is silent.

DANA (CONT'D)

Venkman was a rare breed. He was hard to talk to, because he was always working on his next joke. He never seemed to be ready to take what we had to the next level. But, he liked what he did. Helping people... He was good at it... And if it's something you think you'd want to do... Maybe you should.

OSCAR

It could be fun.

DANA

It's a hard gig. And some times it gets a little rough.

OSCAR

Sounds like bartending.

Dana can't help but smile.

OSCAR (CONT'D)

What?

DANA

Nothing. Come here.

Dana holds out her arms. They hug.

CUT TO:

32 INT. SUBWAY TUNNEL - DAY 32

Ray heads down the tunnel with bags of gear, flashlight ON.

33 INT. SUBWAY TUNNEL - THE DOOR - DAY 33

Ray walks into the room, finds Egon sitting in the chair Ray left from the last time he was there. Egon has brought more equipment.

Egon stands, smiles.

SPENGLER  
Thought you could use the company.

STANTZ  
Yeah... I could.

CUT TO:

34 EXT. GHOSTBUSTER FIREHOUSE - DAY 34

Another day.

35 INT. GHOSTBUSTER FIREHOUSE - SECOND FLOOR - DAY 35

Jacob, Pat, and Kylie sit across from Ray, Egon, Winston, and Louis.

STANTZ  
So that's pretty much everything.  
At least the contract stuff...

SPENGLER  
So what do you guys think?

WINSTON  
You guys in?

Jacob, Pat, and Kylie are a little confused.

HUNT  
You want us... to be Ghostbusters?

WINSTON  
That's right.

MORRISON  
You guys are serious?

GRIFFIN  
Is there pay? Or is it like  
volunteer work? Because I don't do  
volunteer stuff.

STANTZ  
You'll be paid.

HUNT  
Oh, I'm in.

MORRISON

Me, too.

GRIFFIN

Sure. Whatever.

HUNT

When do we get our own suits? Maybe we could all have different colors?

MORRISON

I got blue.

GRIFFIN

I don't call the girl color.

Egon turns to Ray.

SPENGLER

I told you this was a bad idea.

Ray smiles. THEN-

Janine calls for the gang from the main floor.

MELNITZ (O.S.)

We've got a visitor...

36

INT. GHOSTBUSTER FIREHOUSE - DAY

36

Walter Peck and COOPER DEDRICK wait for them to come downstairs, both wearing evil smiles.

PECK

Afternoon gentlemen... And Ladies?

STANTZ

...Afternoon.

PECK

So who are the tag alongs? Are they here on a field trip?

DEDRICK

A non-authorized PCOC field trip mind you.

MORRISON

PCO... What?

DEDRICK

The Paranormal Contracts Oversight Commission. We oversee these men.

WINSTON

You finally found someone who can stand your smell long enough to be your assistant?

DEDRICK

My name is Cooper Dedrick.

PECK

And yes, he is my assistant. I'm training him to hate all of you as much as I do when the sad day comes that I'm no longer here to do so.

SPENGLER

I wouldn't classify that as a sad day.

PECK

As I'm sure you've probably already caught wind of-

WINSTON

We caught your wind before you showed up.

PECK

(annoyed)

We're replacing you. All of you. Or shall I say those of you that are left.

A toilet flushes upstairs, catching Peck off guard. THEN-  
Jacob shoots down the pole.

HUNT

Why'd you guys take the stairs?  
You've got a freaking fire pole!

Jacob approaches the group.

SPENGLER

Did you wash your hands before sliding down that pole?

HUNT

...Sorry.

Ray exhales, shakes his head.

HUNT (CONT'D)

When do we start training? I'm dying to try that proton pack.

PECK  
No... No. You can't be serious.

SPENGLER  
We're serious.

PECK  
This is your new team? Ha.

DEDRICK  
Ha.

Peck gives Dedrick a look.

PECK  
They haven't been reviewed by us.  
How'd you find them? What are their  
qualifications?

STANTZ  
It doesn't matter. We get first  
pick and refusal. Check our  
contracts.

PECK  
Well as I see here, there are only  
three of you. And as you and your  
team stated when the city decided  
to take you in... Four would be how  
many would be in your employment.

WINSTON  
We had to put four in the contract,  
because you tried to get rid of  
Venkman.

PECK  
So I did. But, it looks like the  
fourth member of your team will  
have to be decided by... Me.  
Someone that can help shape these  
'wannabes' into shape.

THEN-

OSCAR  
Anybody home?

Ray smiles as Oscar walks up to the group.

OSCAR (CONT'D)  
Nobody invited me? Where's the  
cake?

DEDRICK  
It's not a party.

Oscar smiles, everybody else is lost in the moment. Oscar motions to Peck.

OSCAR  
Who's the stiff?

STANTZ  
This is our fourth team member.

OSCAR  
Oscar Barrett. Nice to meet ya.

Oscar shakes Dedrick's and Peck's hands. They look down at their hands.

OSCAR (CONT'D)  
Sorry if my hands are a little sticky. Just finished my last shift at the bar.

Dedrick hands Peck a wipe.

PECK  
So this is how you're going to play this, is it?... I'll be seeing all of you real soon.

Peck turns, exits. Dedrick gives them all one last look, turns, exits.

OSCAR  
Are they related?

WINSTON  
Might as well be.

OSCAR  
So who are you guys?

SPENGLER  
Meet your other team members.

OSCAR  
How's it going?

HUNT  
Well I'm a Ghostbuster now, so, I'd say pretty good. Like awesome.

MORRISON  
Pat Morrison.

OSCAR  
I thought Pat was a girl's name?

MORRISON  
It's short for Patrick.

OSCAR  
Then why don't you go by Patrick?

MORRISON  
Because, my mother calls me  
Patrick.

OSCAR  
...Right.

GRIFFIN  
You're late. You almost let them  
choose the fourth member.

OSCAR  
You're welcome.

The new team members smile at one another.

CUT TO:

37 INT. MUSEUM - NIGHT

37

A banner reads: 'A History of Halloween.'

There are witch and pilgrim outfits, pictures of Salem,  
nooses, drawings of pumpkins, and other items spread  
throughout the sectioned off exhibit.

Sounds of creatures chatting in an odd unknown language come  
from around the corners.

A MUSEUM GUARD #1 walks into the area.

MUSEUM GUARD #1  
Hello?... Somebody in here? The  
museum's closed.

He strobes his flashlight around the room, searching. The  
chattering sounds stop.

MUSEUM GUARD #1 (CONT'D)  
It closed at seven, but we open at  
eight tomorrow morning. So... Right  
now we're closed. Yeah.

He points his light up at the large statue of Sam Hain.

MUSEUM GUARD #1 (CONT'D)

-Ugh!

A sign by the statue reads: 'Sam Hain - The Ghost of Halloween.'

The Museum Guard keeps walking, stops, hears a low HUM coming from behind him. He turns, points the flashlight at the statue of Sam Hain. The sound stops.

The Guard scurries off to the next room.

The chattering sounds come in again, softly. TWO GOBLINS pull away the curtains to a window, hop down to the floor.

They look around the room, walk further in. They find the statue of Sam Hain, smile at one another, chuckling.

Goblin #1 draws a symbol on the statue, then steps back, laughing still.

The statue starts to glow and pulse. The same low hum from before grows. The goblins watch as the statue's outer exterior starts to crack and crumble. The cracks reveal bright rays of light. THEN-

A burst of smoke swirls into the room. Sam Hain emerges from the crumbled remains. The Guard peeks around the corner.

MUSEUM GUARD #1 (CONT'D)

Uh... Freeze?

Sam Hain spots him, brings up his hand, pulling him in. He lifts him off the ground with an unseen force, twists his body, then smashes him through a wall.

SAM HAIN

Who has released me from my prison?

The two goblins step forward.

SAM HAIN (CONT'D)

Do not be afraid my little ones...  
Soon... We will live forever... And  
forever Halloween shall be...

Sam Hain's eyes and mouth emit light. The goblins hide themselves behind a pillar, laughing.

Sam Hain rises off the ground, floating.

The glass in the room SHATTERS.

CUT TO:

38 EXT. GHOSTBUSTER FIREHOUSE - DAY 38

It's a new day. No impending doom in sight.

39 INT. GHOSTBUSTER FIREHOUSE - SECOND FLOOR - DAY 39

Someone has written 'Training' on a chalkboard.

Ray stands by the chalkboard and in front of Jacob, Pat, Kylie, and Oscar. The new group sits behind a table, slowly falling asleep, save Pat. Egon and Winston sit nearby, also slowly falling asleep.

STANTZ

Ok. Let's say you've got a ghost that manipulates objects in your environment and can take the shape of a pair of hands... What class would it be now?

MORRISON

Ooo!

Morrison raises his hand. Everyone else is trying to keep their eyes open.

STANTZ

Morrison.

MORRISON

Trick question. It's still a class two.

STANTZ

That's correct. And if it starts to be able to take over more than one object in the room?

MORRISON

Now it's become a class three.

STANTZ

Yes. Each ghost must be properly identified so you can figure out how to deal with it. Different ghosts will present a different set of problems. And some can be a real pain in the you know what.

Morrison's hand goes up.

MORRISON

Ooo!

STANTZ  
Yes, Morrison.

MORRISON  
Ass.

STANTZ  
Yes... exactly.

MORRISON  
I knew it.

STANTZ  
Well... That's all for today I  
guess. We'll continue this  
discussion and more about entities  
like free floating vapors later.

Oscar hits his head on the table. Winston taps Egon.

SPENGLER  
Wha?... Is it over?...

STANTZ  
Now... Who's ready to give the  
proton packs a go?

CUT TO:

40 EXT. BILL'S AMERICAN SHOOTING RANGE - DAY 40

The Ecto-1 is parked outside.

41 INT. SHOOTING RANGE - DAY 41

Jacob, Pat, Kylie, and Oscar stand behind Winston. Ray and Egon are nearby.

Winston powers on his proton pack. He shoots from the hip, blasting out at a target a few feet down the line. The paper slices in half, catching on fire. Winston stops.

STANTZ  
Alright now you see that? That's  
how it's done. Nice shootin',  
Winston.

WINSTON  
So who wants to go first?

The whole group raises their hands... even Egon. Ray must pull Egon's hand down.

WINSTON (CONT'D)  
How about ladies first?

Kylie smiles.

HUNT  
Boooo!

OSCAR  
I second that boo.

CUT TO:

42 INT. SHOOTING RANGE - DAY

42

Kylie has got the pack on.

GRIFFIN  
It's heavy.

SPENGLER  
It's a nuclear accelerator. Of course it's heavy.

WINSTON  
Alright, let's set you up.

Winston hits the switch, sending the target down the line.

WINSTON (CONT'D)  
That should be a good starting distance.

HUNT  
Ah, come on. That's too easy.

WINSTON  
I'd keep my mouth shut if I were you. You're next.

STANTZ  
Okay. Turn it on.

Kylie looks down for the switch, finds it, kicks it on.

GRIFFIN  
...Woh.

STANTZ  
Now, set it to a low stream.

Kylie adjusts the knob with her left hand on the wand.

STANTZ (CONT'D)

Now you're gonna feel a little ki-

PHOOOM! Kylie lets loose. The stream shoots out, flying all over the place. She shakes wildly.

STANTZ (CONT'D)

Woh, woh, woh!

Kylie lets go, shutting it down. The shooting range's walls are on fire. A hole in the wall lets you see outside. Concrete is scattered on the floor. SIRENS can be heard.

SPENGLER

Nice shooting, Tex.

GRIFFIN

That didn't feel like I thought it would.

OSCAR

Jacob, I think it's your turn, if I remember correctly.

Jacob steps back into the group.

CUT TO:

43

INT. GHOSTBUSTER FIREHOUSE - DAY

43

The Ecto-1 has been pulled out of the firehouse and parked elsewhere. The usual training group stands in a line. Ray, Egon, and Winston stand across from them. A ghost trap is on the floor.

STANTZ

The ghost trap is the bread and butter of this operation. The proton pack is useless without an empty trap. The stream will help hold a ghost in place, but the trap is what gets him back here and inside the containment unit.

GRIFFIN

What's the containment unit?

SPENGLER

Consider it a prison for ghosts.

GRIFFIN

Like Alcatraz?

SPENGLER  
Exactly... But no.

STANTZ  
Winston. If you would do the  
honors.

Winston brings out a Twinkie, opens it, sets it down on top  
of the trap, then steps back.

SPENGLER  
What a waste...

OSCAR  
I'm sorry, what are we waiting for?

SPENGLER  
A ghost.

WINSTON  
Our house pet.

HUNT  
Your house pet is a ghost?

STANTZ  
Slimer.

GRIFFIN  
You gave it a name?... That's kinda  
cute I guess.

OSCAR  
(to Griffin)  
I've heard many things about this  
'Slimer', all of them bad.

Egon pulls out a PKE meter, turns it on.

STANTZ  
He should be here any second.

WINSTON  
I'm surprised he's not here  
already.

SPENGLER  
He'll be here.

HUNT  
Why... May I ask... Do  
Ghostbusters... Have a pet ghost?

SPENGLER

He lets us run tests on him in exchange for food. Particularly Twinkies.

STANTZ

Ever since he found your stash.

SPENGLER

He didn't find it. Venkman showed it to him.

MORRISON

He just... Hangs out?

STANTZ

He used to have his own small containment unit, like a fish bowl.

WINSTON

But, he kept finding a way out.

STANTZ

As long as he stays fed, he's not so bad.

The PKE meter starts to flare up.

SPENGLER

He's here...

Sounds surround the group. The trainees look everywhere, unsure of where the grunts and groans come from. THEN-

Slimer pulls himself through the floor, looks at the Ghostbusters, then turns, looking cautiously at the trainees. He growls at them like a dog.

STANTZ

Hey spud. We got ya something.

Slimer looks at the Twinkie, happy, then looks at the trap, unhappy. He shakes his head.

STANTZ (CONT'D)

We need to show 'em how the trap works.

Slimer shakes his head, crosses his arms.

STANTZ (CONT'D)

We'll order pizza?...

Slimer exhales, upset. He stands over the trap, a guinea pig. He eats the Twinkie, not happy about the situation nor enjoying the snack. It doesn't seem worth it.

WINSTON

It'll just take a few seconds.

SLIMER

(under his breath)

Bleh meh beh fegga megga...

SPENGLER

Oh and don't look at the trap when we open it.

GRIFFIN

Uh... Why?

SPENGLER

Because you'll go blind. That's why.

STANTZ

Ready?... One... Two... Three!

Ray steps on the trap's foot pedal. The trap opens, releasing light. Slimer is pulled in, he SCREAMS. Soon, the trap shuts.

A light on the trap blinks. It BEEPS.

GRIFFIN

...Neat.

MORRISON

...Woh.

OSCAR

I'm sorry I closed my eyes so I wouldn't blind myself. Is he in there?

STANTZ

Oh, he's in there.

WINSTON

When the light blinks, you caught something that stinks.

GRIFFIN

Why do you guys rhyme all the time?

OSCAR

So, does that hurt the ghost?

HUNT

Yeah, he was screaming kinda crazy.

SPENGLER

We can only imagine that it's the same sensation as having your skinned pulled off... But seeing as they don't have skin...

STANTZ

They're fine.

Ray steps back, hits the foot pedal. Slimer is released back into the room. Slimer turns to Ray, displeased.

SLIMER

Pizza...

Slimer then slinks back into the floor.

STANTZ

Pretty cool right?

SPENGLER

Correction... It's very cool.

OSCAR

Yes. But, can we try out the proton packs again?

WINSTON

I think twenty thousand dollars in property damage is enough for one day.

CUT TO:

44 INT. MUSEUM - SECURITY ROOM - DAY

44

Two MUSEUM GUARDS sit behind a row of TVs and equipment.

ON the SCREEN: Sam Hain breaks out of the statue.

Dusty watches on. The Intern's eyes widen.

ON the SCREEN: All the glass in the room SHATTERS. Sam Hain appears to fade as the video STUTTERS then cuts to STATIC.

MUSEUM GUARD #2

Yeah. So, uh... Who ya gonna call about this?

CUT TO:

45 INT. GHOSTBUSTER FIREHOUSE - DAY

45

Dusty KNOCKS, enters, KNOCKS again.

DUSTY

...Hello?

Janine is at her desk down the long garage.

MELNITZ

No, solicitors. And no, you can't  
you use our bathroom.

DUSTY

I'm looking for the Ghostbusters.

MELNITZ

...What do you want?

46 INT. GHOSTBUSTER FIREHOUSE - SECOND FLOOR - DAY

46

Dusty is strapped into a lie detector. Ray and Egon finish hooking him up to everything. Ray monitors the readouts and makes sure the camera is recording.

DUSTY

What is all this stuff?

SPENGLER

It allows us to assess your ghost  
claim and whether or not you're  
telling the truth.

DUSTY

But, I brought over a security  
tape.

STANTZ

We're actually trying to show the  
new team how all this stuff works.

The 'New' team sits across from Dusty, staring. Winston leans on a wall nearby.

DUSTY

I feel like a science experiment.

SPENGLER

You could make that analogy.

STANTZ

Why don't you tell us what  
happened.

DUSTY

Well, I came in this morning and-

SPENGLER

(almost robotic)

Name please.

DUSTY

Dusty Witherton.

STANTZ

Continue.

DUSTY

-And I found out that the new exhibit at the museum had been closed off. So I-

SPENGLER

Please state your affiliation with the museum.

DUSTY

I'm the head curator.

SPENGLER

Thank you.

STANTZ

Continue.

Kylie grabs a DVD off a table. She looks at it.

INSERT DVD: 'Museum Security Footage.'

She puts it into her laptop. The phone RINGS downstairs.

DUSTY

-I found out that the Museum's security guards had closed it off and wouldn't tell anyone what had happened. So I went down to the-

SPENGLER

Is your t-shirt blue?

DUSTY

Is he going to keep interrupting me?!

SPENGLER

I'm trying to get a baseline of factual responses so I know when you're lying.

DUSTY  
I wouldn't lie about something like  
this.

Spengler looks over something.

SPENGLER  
I think he's telling the truth.

THEN-

GRIFFIN  
Woh... Check this out...

The 'New' team and the other Ghostbusters crowd around  
Kylie's laptop.

ON the SCREEN: They watch the same security video as before.

HUNT  
Nice costume.

GRIFFIN  
I'm digging the cloak.

MORRISON  
He looks like he could be a little  
bit of trouble.

WINSTON  
Hang on. Rewind it... Pause it.

A Goblin hangs from the camera, just about to pull its plug.

OSCAR  
What is that thing?

WINSTON  
It looks like a... goblin.

STANTZ  
That's exactly what it is.

WINSTON  
What do you think, Ray?

STANTZ  
I don't know. But, it doesn't look  
good.

The Firehouse ALARM goes off. Jacob covers his ears.

HUNT  
What is that?

WINSTON  
It's a call.

HUNT  
Does it have to be so loud?

OSCAR  
Wait. Does that mean we're going?

Ray and Winston look at one another. The ALARM stops.

STANTZ  
Egon. What are your thoughts?

SPENGLER  
I guess they'll need to start field training some time.

WINSTON  
You coming?

SPENGLER  
I'm gonna stay here and finish the test with the museum curator.

Dusty gives Egon a look.

MELNITZ  
You guys coming down or do I have to hit it again?!

47 EXT. GHOSTBUSTER FIREHOUSE - DAY 47

The garage doors open. The ECTO-1 squeals out, blue lights flickering. It rounds the corner, catches its balance, continues.

48 INT. ECTO-1 - DAY 48

Jacob is behind the wheel, Oscar sits shotgun.

HUNT  
Why isn't anyone moving out of the way?

STANTZ  
You have to turn on the siren!

OSCAR  
Which button is that?

Oscar pushes one.

49 EXT. ECTO-1 - DAY 49

The hood of the ambulance extends out a mechanism, opens.  
Light bursts out from it.

50 INT. ECTO-1 - DAY 50

Ray reaches out, hits a button, retracting the trap.

STANTZ

That's the Super Slammer Muon Trap.  
This is the siren.

Ray hits another button. The SIRENS kick on.

OSCAR

There's just so many buttons. I got  
excited.

WINSTON

I thought you said you could drive?

HUNT

Ray asked who's driving and I said  
I can drive.

Kylie is on her laptop.

GRIFFIN

Turn left.

51 EXT. ECTO-1 - DAY 51

The ambulance cuts hard left, just missing traffic.

STANTZ

Ahh!!

WINSTON

Ahh!!

52 EXT. CENTRAL STATION - DAY 52

The Ecto-1 pulls in. Ray and Winston stagger out.

STANTZ

Keys please.

Jacob hands them over.

STANTZ (CONT'D)

Thank you.

They open the back of the Ecto-1, then slide out the proton pack rack. Ray and Winston suit up the 'New' team.

STANTZ (CONT'D)

Now I know this is your first time,  
but try to keep a level head.

WINSTON

Remember to keep control of your  
proton stream and don't let it  
knock you off your feet.

STANTZ

Don't fire until you've got it in  
your sights.

WINSTON

When you throw the trap, make sure  
you and everything else is clear.

STANTZ

And try to destroy as little as  
possible. Otherwise we're gonna  
hear about it.

The 'New' Team looks at one another. They stand together.

OSCAR

You look good.

MORRISON

You too.

OSCAR

...I feel good.

HUNT

My right strap feels a little  
tight.

GRIFFIN

Stop being such a baby.

Kylie whips out her wand.

HUNT

(whining)  
But, it's tight...

STANTZ

Oh yeah. And one more thing...  
Don't cross the streams.

OSCAR  
Is that bad or something?

WINSTON  
Just don't.

The 'New' Team looks at one another, then heads in.

53 INT. CENTRAL STATION - DAY

53

--The GHOSTBUSTERS enter.--

The place is cleared out. No one is there, wait-

An OLD WOMAN runs out of a store, across the long open room and out the doors, screaming.

OSCAR  
Looks clear.

Pat pulls out a PKE meter, scans.

MORRISON  
I'm picking up something.

GRIFFIN  
What?

MORRISON  
A thingy.

OSCAR  
Let's go get it.

Jacob adjusts his right strap.

HUNT  
Okay I'm ready.

They walk further in. Pat follows his PKE meter, stops.

MORRISON  
Wait... I'm picking up another thingy.

HUNT  
I think I see the thingies.

In front of them, two GHOSTS float into view. They look like creepy half torsoed, sharp teathed thingies. And they drool.

OSCAR  
They look angry.

They ROAR out at the Ghostbusters, then drool some more.

OSCAR (CONT'D)  
They also sound angry.

MORRISON  
What do we do now?

Kylie KICKS on her proton pack.

GRIFFIN  
I think we should-

HUNT  
-Duck!!

Together, the ghosts throw a newsstand at them. The Ghostbusters jump in opposite directions, sliding along the floor, just dodging the heavy object.

Pat lands on top of Kylie. Pat blushes.

GRIFFIN  
Quit looking at me like that.

Kylie pushes Pat out of the way.

Jacob and Oscar lay next to one another.

OSCAR  
(in pain)  
It wouldn't hurt so bad if these things weren't on our backs.

HUNT  
(in pain)  
I'm with you.

Jacob and Oscar stand up with the rest of the team.

GRIFFIN  
Where'd they go?

THEN-

One of the ghosts charges Pat, Kylie pulls him out of the way. Jacob and Oscar shoot a stream at the ghost, missing it.

Pat blushes at Kylie.

GRIFFIN (CONT'D)  
Would you quit!

Jacob and Oscar look around.

HUNT  
Where's the other one?

Behind them, the other ghost floats up, ready to eat them.

OSCAR  
Did you?!...

HUNT  
No!

OSCAR  
Then what's that smell?

They stop, turn around, see it. They SCREAM as it ROARS. They start to run, the ghost chases after them.

Kylie and Pat see them.

GRIFFIN  
Come on!

Kylie and Pat get in line with them.

MORRISON  
Hey, ugly!

The ghost turns.

MORRISON (CONT'D)  
...Oh crap, it heard me.

Kylie fires first, Pat watches her, then starts firing. Jacob and Oscar keep running.

Jacob and Oscar stop, find the other ghost, drooling, almost smiling. They turn, start to run, SCREAMING.

Jacob and Oscar reach Kylie and Pat, pass them.

MORRISON (CONT'D)  
Where you guys going?!

GRIFFIN  
Would you help us already?!

Oscar and Jacob stop, look at each other, turn. They kick on their proton packs.

The second ghost flies past Pat and Kylie. They duck out of the way, releasing the first ghost.

The ghosts fly up together.

The Ghostbusters come together.

HUNT  
You guys alright?

GRIFFIN  
Why are you asking us? You were the ones who were screaming.

OSCAR  
He was screaming.

HUNT  
We were both screaming.

MORRISON  
Uh... Guys?

The team looks at the ghosts. The two sides face each other.

OSCAR  
I'm hungry. You guys ready to finish this up and go home?

GRIFFIN  
If you are.

HUNT  
Oh, I'm ready.

MORRISON  
You sure? You looked a little scared earlier.

HUNT  
I ain't afraid of no ghosts.

The rest of the team looks at Jacob.

HUNT (CONT'D)  
I was a little scared.

The ghosts come at them.

OSCAR  
Show time!

The Ghostbusters blast out proton streams. They snag the first ghost, but the second one swings up, then crashes back down towards Pat.

HUNT  
Watch it!

Jacob snags the second ghost in a capture stream.

They work together to hold them in and wear down the ghosts. The ghosts try and pull away, MOANING and WAILING.

                  GRIFFIN  
Where you goin'?

Oscar smiles.

Pat pulls out a trap, slides it along the tiled floor.

                  MORRISON  
You guys ready?! I'm gonna open the trap!

                  HUNT  
Do it faster!

Pat hits the foot pedal. The trap OPENS. The ghosts are sucked and yanked into the small box. The light pulls them in. Finally, Pat releases the trap, CLOSING IT.

The RED LIGHT on the trap starts to BEEP.

                  MORRISON  
I did it!

The rest of the team looks at Pat.

The place is a mess, a large piece of glass falls to the floor. Other items are on fire.

54 EXT. CENTRAL STATION - DAY

54

The Ghostbusters step outside, worn out. Pat hands Ray the smoking trap.

                  STANTZ  
What'd you catch?

                  MORRISON  
There's two in there.

                  WINSTON  
Two? Not bad.

                  GRIFFIN  
Jacob was screaming.

Winston chuckles.

HUNT

Again. For the record. We were both screaming.

OSCAR

I was kind of expecting to step outside to find a crowd of cheering people.

The Old Woman walks up the Ghostbusters.

OLD WOMAN

Can I go back inside now?

STANTZ

Yes, ma'am. All clear. The Ghostbusters have everything under control.

OLD WOMAN

What?...

STANTZ

I said you can go in now!

OLD WOMAN

Oh. Thank You.

The Old Woman slowly heads back inside.

Ray's cell phone RINGS. He answers it as everyone finishes off loading the packs.

STANTZ

This is Ray.

SPENGLER (O.S.)

Ray. It's Egon. I think you should get back here immediately. This museum incident is more serious than I thought.

STANTZ

We're on our way.

Ray hangs up, gets in the ECTO-1. They pull out, sirens on.

CUT TO:

## WEATHER MAN

Clear skies this week. Everything is looking great out there. Except of course, breaking news from Central Station. Here's our 'Paranormal Corner' update.

On the TV: 'Paranormal Corner'.

## NEWS REPORTER

The Ghostbusters were called in to what was reported as two ghosts that were attacking passengers and local businesses. The station was closed once the sighting occurred. And it's our understanding it will remain closed due to the damage done to Central Station.

Peck turns to the TV, gets angrier as the NEWS continues.

## NEWS REPORTER (CONT'D)

Eyewitnesses at the scene said that the Ghostbusters responding to the call looked, quote 'much younger'. Right now, many are speculating that a new team of Ghostbusters have begun working for the city. A new team might explain the damage.

The NEWS cuts to our familiar Old Woman.

## OLD WOMAN

They didn't look like the old Ghostbusters. I know what they look like, because I was there when that big white marshmallow bastard came stomping. These were young ones. One was cute. He likes me.

## NEWS REPORTER

You heard it here first on channel seven's 'Paranormal Corner'.

Peck turns off the TV.

## PECK

(to himself)

Those insubordinate, stubborn, law breaking...

Peck does a yoga move from behind his desk to try and calm himself, then pushes a button on his phone.

PECK (CONT'D)

Cooper. Would you come in here,  
pleeease...

Soon, Cooper enters.

DEDRICK

Yes, sir.

PECK

Why wasn't I told that the new team  
would be taking the Central Station  
call?

DEDRICK

I thought you knew that they'd  
eventually be going out on calls.

PECK

No! No, I didn't know! Because no  
one told me!

DEDRICK

I'm sorry.

PECK

Do you know what the problem is  
with the Ghostbusters? What has  
always been the problem with the  
Ghostbusters?! Why I hate the  
Ghostbusters!

DEDRICK

...What is that sir?

PECK

Because they have no sense of  
rules! Protocol! Chain of command!  
Without us, there is no one to  
moderate, oversee, and limit them!  
Our sole purpose is to make sure  
that they don't destroy this city!  
And by the looks of it on my TV,  
they're doing just that!

DEDRICK

How do you want me to handle it,  
sir?

PECK

Do something! Anything! Before I  
fire you and find someone else to  
replace you to replace me!

DEDRICK  
 But, isn't it out of our control?  
 They picked a new team. Unless they  
 fail to do their jobs, we can't  
 replace them with anyone else.

PECK  
 ...What did you say?

DEDRICK  
 We can't replace them unless they  
 fail to do their jobs.

PECK  
 Cooper... You just gave me an idea.

Peck finally smiles.

CUT TO:

56 INT. GHOSTBUSTER FIREHOUSE - SECOND FLOOR - NIGHT 56

Egon pulls open a large book, 'Tobin's Spirit Guide,'  
 revealing a drawn image and history of Sam Hain.

SPENGLER  
 This is what I've found.

Ray and Winston stand nearby.

STANTZ  
 Wait... It can't be.

SPENGLER  
 It is.

WINSTON  
 It is... Who?

SPENGLER  
 Sam Hain.

WINSTON  
 Who's Sam Hain?

STANTZ  
 The spirit of Halloween.

WINSTON  
 What does that mean?

SPENGLER

Halloween was started to celebrate night's creatures. Halloween began as the feast of Sam Hain. He was said to appear between the autumn equinox and the winter solstice, marking the time of fall or the 'darker half' of the year... Until finally gaining a physical manifestation.

WINSTON

The form of a creepy guy with a pumpkin head.

SPENGLER

Precisely.

STANTZ

Sam Hain was supposed to be a creature of night. Some even referred to him as night itself... An unstoppable force.

SPENGLER

Obviously he was stopped and captured into stone. The museum had the actual Sam Hain in their possession, until he was released.

WINSTON

How bad can this be? He was captured before right? All we have to do is do it again.

SPENGLER

He is said to be the ruler and keeper of the night. And his only wish is to make Halloween, 'All Souls Day', eternal.

STANTZ

He must have been imprisoned for centuries.

SPENGLER

Which means he's probably not going to be that willing to leave.

WINSTON

What do you think he's planning?

SPENGLER

The same thing he's always tried to do... Make Halloween forever.

WINSTON

Wait... when's Halloween?

SPENGLER

By Google's calculation... Tomorrow.

STANTZ

Perfect...

WINSTON

Wait. We've got a bigger team now. We can handle this guy right?

Ray and Egon look at each other, unsure how to answer.

Ray, Egon, and Winston turn, look at the 'New' team playing billiards together.

CUT TO:

57 EXT. HIGHRISE - ROOFTOP - NIGHT

57

The building's roof begins to change. Structures, stairs, and other objects take a spectral form, then manifest into place.

Sam Hain fades into the scene, accompanied by the goblins. He floats up onto the main walkway and to the main open area.

SAM HAIN

We will gather all things not of this world. All things evil. All things unliving.

The goblins chuckle.

SAM HAIN (CONT'D)

But first... Find me... The Ghostbusters...

Sam Hain's eyes glow. A fire burns inside him.

CUT TO:

58 EXT. GHOSTBUSTER FIREHOUSE - NIGHT

58

The fire ALARM goes off.

59 INT. GHOSTBUSTER FIREHOUSE - NIGHT

59

Ray, Egon, and Winston step down the stairs. The 'New' team is already gearing up.

GRIFFIN

You guys coming or what?

STANTZ

You're doing just fine. I think we'll go back to bed now.

MELNITZ

Hold it... We've got all kinds of calls coming in. I think you guys are gonna have to go out, too.

WINSTON

We didn't need two teams until we got two teams. Now, how does that happen?

OSCAR

Well we're taking Ecto.

STANTZ

Says who?

Oscar smiles, shrugs, gets in the ambulance with the rest of his team. The sirens kick on and the Ecto-1 pulls out.

Ray exhales.

STANTZ (CONT'D)

Whose idea was it to get another team?

SPENGLER

Not driving.

WINSTON

Not driving.

STANTZ

...Dang it.

MELNITZ

When do I get a new team? Hell, when do I get a vacation?

CUT TO:

60 EXT. WAREHOUSE - NIGHT 60

Ray's car rests outside.

61 INT. WAREHOUSE - NIGHT 61

Ray, Egon, and Winston step inside, proton packs on.  
They look around, nothing.

WINSTON  
You getting anything?

Egon tries to adjust his PKE meter, shakes his head.

STANTZ  
...Anybody home?

They hear something topple over ahead of them. Ray KICKS on his proton pack, THEN-

Walter Peck steps out from the shadows.

Ray TURNS OFF his proton pack.

SPENGLER  
Peck...

STANTZ  
Did you make the call?

PECK  
I did. And yet... There was no call.

STANTZ  
Where's the ghost?

PECK  
Don't you get it? There is no ghost... I decided to send your department on a few goose chases. Even though you tried to accommodate the high volume of calls by dispatching two teams, I'm afraid that you won't be able to respond to everyone. Tomorrow, I'll file numerous reports of the Ghostbusters being unable to fulfill their positions as paranormal exterminators...

(MORE)

PECK (CONT'D)

And the city will be forced to hire replacements for the Ghostbusters... A Walter Peck Ghostbusters team.

STANTZ

It'll be easy to prove that you falsified information.

PECK

I can feed whatever story I want to the press.

WINSTON

Then why didn't you just save us the time and do it earlier?

PECK

I wanted to make sure there were logs of the calls, you being sent out, no ghosts being captured.

STANTZ

I should blast him right here.

PECK

Please do. The Ghostbusters charged for murder. It would be better than I could ever imagine.

SPENGLER

He's not worth it.

WINSTON

We'll figure out another way.

PECK

At last... The Ghostbusters lose.

STANTZ

Took you long enough.

PECK

I timed it perfectly. I've figured a way to take down two teams of Ghostbusters. I say things have worked out quite well.

THEN-

Sam Hain materializes from the roof, gradually descending.

WINSTON

Look!

SPENGLER

He's here!

Peck, immediately afraid, hides himself behind the Ghostbusters.

STANTZ

Looks like he found us first.

PECK

What... What is that thing?

SAM HAIN

I?... I am Sam Hain.

STANTZ

We know who you are.

SAM HAIN

And I know who you are  
Ghostbusters. Trappers of darkness.  
Defenders of mortals... But, you  
cannot stop my eternal reign. My  
endless night. Eternal Halloween.

WINSTON

What are we waiting for?

SPENGLER

Good point.

The Ghostbusters KICK on their packs and blast out proton streams at Hain.

Hain disappears, almost allowing the streams to go through him. The Ghostbusters look around the room, backs to one another, Peck in between them.

PECK

Where did it go?

Above them, a cage forms. When it completes, it drops down, caging the Ghostbusters and Peck.

Sam Hain fades into view by the cage.

SAM HAIN

I'm afraid this night will be your  
last, Ghostbusters.

The Ghostbusters turn, blast streams at Hain, while attempting to destroy the cage.

Nothing happens. The Ghostbusters stop, noticing that their attempts are useless.

Sam Hain LAUGHS wildly.

CUT TO:

62

EXT. CHINESE RESTAURANT - NIGHT

62

Jacob tries to talk to a CHINESE OWNER through the glass of the front entrance.

CHINESE OWNER

No! Go home! We're closed! Come back tomorrow!

HUNT

Did you call for us? The Ghostbusters?

CHINESE OWNER

I said we're closed! Don't you listen? You deaf? We're closed!

HUNT

Is there a ghost inside?

CHINESE OWNER

No! Now go home! Leave me alone!

The owner goes away.

GRIFFIN

What the heck is going on?

MORRISON

That's the third address without a ghost.

GRIFFIN

This is weird.

HUNT

What should we do?

OSCAR

Let's head out. One of these calls might be a real one.

The Ghostbusters get inside the Ecto-1.

CUT TO:

63 EXT. CITY - DAY 63

The sun has finally risen after a long night.

64 EXT. GHOSTBUSTER FIREHOUSE - DAY 64

The Ecto-1 slowly pulls inside, parks.

65 INT. GHOSTBUSTER FIREHOUSE - SECOND FLOOR - DAY 65

The 'New' team sits together, beat.

Louis heads up to the group.

TULLY

I tried their cell phones, their home phones, Ray's book store phone, then I drove over there, I forgot the key, came back, got the key, went back, then I tried the radio a couple of times, and then I came up here.

OSCAR

And did you find anybody?

TULLY

Nope.

Oscar exhales.

OSCAR

...Thanks Louis.

TULLY

I'm gonna keep trying the radio.

GRIFFIN

Thanks.

The whole team is down.

HUNT

Do you think they're in trouble?

GRIFFIN

I hope not.

OSCAR

What do you think, Morrison?

MORRISON

I don't know...

Oscar, Hunt, and Kylie notice that he's not completely there.

OSCAR

What're you looking at?

Pat looks inside the 'Tobin's Spirit Guide'.

MORRISON

This was on Egon's desk when we got back. It was left open on this page... On Sam Hain.

GRIFFIN

Who's that?

MORRISON

I think it's the spirit from the museum. The pumpkin guy.

HUNT

What about him?

MORRISON

He's the spirit of Halloween.

OSCAR

When is Halloween? Is that today? I was invited to a party.

MORRISON

It is. That's what's weird about it. It says that he wants to make Halloween forever.

GRIFFIN

That doesn't sound good.

OSCAR

Think of the bright side. Girls dressed in those costumes all the time...

MORRISON

This is serious. He could be a real problem to try and take down.

HUNT

How about we handle the regular calls and we let the other guys handle the bigger problems?

MORRISON  
And what if they can't?

The team looks at one another.

CUT TO:

66 EXT. CITY - DAY 66

A purple cloud slowly pushes into view. The air and sky change. Everything becomes darker... darker still.

Night comes over the city.

67 EXT. HIGHRISE - ROOFTOP - NIGHT 67

Ray, Egon, Winston, and Peck are kept inside the same cage.

Sam Hain seems to orchestrate the night sky above them. The two goblins hang off the edge, watching it all.

Lightning above them CRASHES with a FLASH.

PECK  
Excuse me? Mr. Hain is it?

Sam Hain turns towards the cage.

PECK (CONT'D)  
I, am actually not a Ghostbuster. I in fact, like yourself, hate the Ghostbusters. And I, upon your approval and mercy, would like to go home now.

SAM HAIN  
You must perish like all mortals.

PECK  
But...

SAM HAIN  
Silence! This day, this night, is for the unliving. The evil of this world. And there is no place for any like you.

STANTZ  
Why don't you just get rid of us?

PECK  
Don't listen to him, please.

SAM HAIN

I wish for you to see your world's  
doom. To watch it fall. The world  
you have sought to save but can no  
longer save. Only then, once you  
have cried out for me to end the  
suffering of the people, will I  
then end you.

SPENGLER

That's rather dark...

WINSTON

You'll get nothing from us.

SAM HAIN

We shall see...

Sam Hain floats down a walkway, arms raised.

SAM HAIN (CONT'D)

Come. Come out all little ones. All  
things not of this world. Tonight I  
will bring the gift of eternal  
night. Tonight will last 'til time  
ceases to exist. All souls rise!  
All evil come! Come!

68 INT. BARRETT'S APARTMENT - NIGHT

68

Dana walks over to a window. She looks out, noticing the sky  
change.

She's seen this before.

DANA

...Oscar.

69 EXT. CITY - NIGHT

69

Spirits, ghouls, and ghosts rise and appear from the cracks  
and depths of the city.

BEGIN MONTAGE:

A. A GHOST pops its head out of a sewer grate, all smiles.

B. A DANCER dances for change in the streets. A GHOUL drags  
past him. The dancer doesn't notice.

C. A pack of SKELETONS ride the subway. The subway stops, the  
doors open. A BUSINESS MAN doesn't notice, gets on.

At the next stop, he RUSHES out, SCREAMING.

D. A LARGE SEA CREATURE-ESQUE MONSTER pushes out from under the ocean with tentacles, plopping onto the docks. It pushes towards the city. A DOCK WORKER watches on, shocked.

E. An OLD MAN waits for the bus to approach. A GHOST drives the bus, while other GHOULS dance on the roof. It passes by so quickly that it blows the Old Man's wig and clothes.

F. In a neighborhood, 'Trick or Treating' has started.

G. The doorbell RINGS in a home. The OWNER heads to the front door, OPENS it. A CREEPY GHOUL stands, almost lifeless at the entrance.

OWNER

Wow. You guys keep coming earlier and earlier. Here you go.

The owner drops candy into his hand, shuts the door.

H. A SMALL CROWD runs down the street, away from a small trash can monster.

I. The doorbell RINGS. The Owner heads back to the door, OPENS it, finding the same unmoving Creepy Ghoul.

OWNER (CONT'D)

Okay, but just one more, okay? I need candy for the other kids, too.

The owner drops candy into his hand, shuts the door.

J. A couple of KIDS dressed in Halloween costumes walk down the street, passing a few real GHOULS in similar outfits.

K. The doorbell RINGS. The same Owner heads back to the door, OPENS it, no one is there.

The Owner shuts the door, the Creepy Ghoul is behind him.

OWNER (CONT'D)

AHH!!

L. A group of KIDS run down the street as a GHOST claws slowly down the street after them.

M. A family dressed as Ghostbusters RINGS a doorbell. The door OPENS revealing the Creepy Ghoul in the Owner's clothing.

FAMILY

AHH!!

The family is long gone, but the Creepy Ghoul drops candy outside anyways, then shuts the door.

END MONTAGE:

CUT TO:

70

INT. TAXI - NIGHT

70

Cooper rides in the back, on the phone.

PECK (V.O.)

This is Walter Peck's cell phone.  
If you're trying to reach me, you  
should be calling my office. So  
don't leave a message.

BEEP-

DEDRICK

Peck. It's Cooper. Give me a call  
when you get this. There are ghost  
reports coming in from everywhere.  
I don't know what you want me to  
do. I think this is my third call.  
But if you're listening to this...  
You probably already know that.  
Just call me when you get this.

The taxi SCREECHES to a stop. The TAXI DRIVER jumps out of  
his car, starts running.

DEDRICK (CONT'D)

Hey, this isn't fifth avenue!

Cooper looks out of the taxi. The large Tentacled Sea  
Creature-Esque Monster hugs a building.

DEDRICK (CONT'D)

What the?...

Cooper's phone RINGS.

DEDRICK (CONT'D)

Walter? Where have? Oh, hello  
Mayor. How are you? I see. Yes, I  
can hear how angry you are. Um,  
yes, I can see that the city is  
under attack by ghosts. Uh, huh. I  
can see one right now actually...  
That sounds like a good idea,  
sir... Yes, I'll get on that right  
now...

(MORE)

DEDRICK (CONT'D)  
 Well I don't want to be fired. Can  
 I put you on hold so I can call  
 them?... Hello?

CUT TO:

71 EXT. GHOSTBUSTER FIREHOUSE - NIGHT 71

The lights are on inside.

72 INT. GHOSTBUSTER FIREHOUSE - NIGHT 72

Janine is working the phones, pressing button after button.

MELNITZ

Ghostbusters, please hold.  
 Ghostbusters, please hold.  
 Ghostbusters, yes, please hold.

The 'New' team stands around Janine's desk.

HUNT

There are so many.

MORRISON

Which call do we take first?

MELNITZ

Alphabetically. Numerically. Flip a  
 coin. I don't care. Just get out  
 there!

OSCAR

You heard the lady. Alphabetically.

GRIFFIN

Just make sure I get food in me  
 around nine. You won't like me when  
 I'm hungry.

They get inside the Ecto-1, roll out.

CUT TO:

73 EXT. HIGHRISE - ROOFTOP - NIGHT 73

Sam Hain raises his arms, smiling. The swirling cloud above  
 him CRASHES lightning.

Ray, Egon, and Winston sit inside the cage. They stay on  
 their side, Peck on his.

STANTZ

I know I've said in the past that things weren't looking very good. But, this time, I don't think things are looking very good.

SPENGLER

I share the same thought.

WINSTON

I don't know. There's still a chance.

STANTZ

What chance?

WINSTON

...The Ghostbusters.

Ray smiles.

STANTZ

Yeah. You're right.

PECK

Ha. Those kids? I don't think so. We're all doomed.

SPENGLER

I'm unfortunately leaning towards our mortal enemy on this. Even if they could get up here, how are they going to stop a paranormal entity that's as strong as this?

WINSTON

...We did.

SPENGLER

If they were able to master everything we taught them in the very, very, very brief training exercises... They might stand a chance.

PECK

Doomed I tell you!

Ray, Egon, and Winston look at one another, hoping.

CUT TO:

74

EXT. ALLEY - NIGHT

74

The 'New' Team is wrangling in a GHOST. Jacob pulls him in, banging him into wall after wall. Bricks crumble off with each blow.

                  GRIFFIN

          Would you get him over here  
          already?!

Jacob pulls him over, Kylie opens the trap.

                  HUNT

          Alright, let's go.

The ghost is sucked in, the trap closes.

                  GRIFFIN

          Took you long enough.

                  HUNT

          That one ticked me off. Just wanted  
          to make sure he remembered me.

Oscar and Pat walk into the alley, both holding smoking filled traps of their own.

                  OSCAR

          You guys ready to keep moving?

                  HUNT

          Yeah. I guess.

                  GRIFFIN

          Isn't this considered... a lot of  
          ghosts?

                  MORRISON

          That's what I've been telling  
          Oscar.

                  OSCAR

          I was listening. I just didn't  
          appreciate the scientific babble.

                  HUNT

          What's going on?

                  MORRISON

          This is an ectoplasmic surge of  
          paranormal energy.

                  OSCAR

          Babble.

MORRISON

What I'm trying to say is that something else is going on here. Something really bad.

GRIFFIN

Do you think it has anything to do with Sam Hain?

MORRISON

I think it has everything to do with him.

OSCAR

Why don't we find this pumpkin face guy and show him who's boss?

MORRISON

Even if we did know where he was, I don't know how we'd stop him.

OSCAR

I'm better at improvising.

THEN-

SIRENS buzz into the scene. Two POLICE CARS screech to a stop. One POLICE OFFICER gets out of his car.

POLICE OFFICER #1

Ghostbusters! We need you to come with us!

OSCAR

It was an accident. I left our insurance information on the car.

POLICE OFFICER #1

The mayor wants to see you guys.

OSCAR

Oh, well... Okay. That's fine.

CUT TO:

75

INT. MAYOR'S OFFICE - NIGHT

75

The 'New' Team walks into the room filled with other CITY OFFICIALS. The team looks around the room, never inside a Mayor's office before.

MAYOR

Good. You're here... Wait, who are you?

The Mayor stands, recognizing the tan, dirty, slimy jumpsuits, but not the faces.

DEDRICK

These are the new recruits.

MAYOR

Where are the other Ghostbusters?

HUNT

We're not really sure.

MAYOR

Well. Then it looks like you guys might be all we got.

GRIFFIN

All you got for what?

The Mayor turns, pulls open his blinds. A large storm circles a certain building in downtown.

MORRISON

Woh...

MAYOR

We're not experts, but we think that big swirling cloud is where you guys should be.

DEDRICK

Personally, sir, I feel that we should assemble a new team. Maybe a team that would be better suited for such a task as global destruction.

MAYOR

There's no time.

HUNT

I'm sorry. What did you want us to do with the swirling thing?

MAYOR

What you always do. Save the world.

MORRISON

We're not really prepared for anything past a class two, maybe three.

MAYOR

Class what?

OSCAR

What he's trying to say is... We haven't been trained in disasters yet.

DEDRICK

If I may, we need a new, new team.

MAYOR

Shut-up!

OSCAR

Another good decision, mayor.

MAYOR

You're wearing the suits, aren't ya? So get out there and do your job! Now what do you need from me?

GRIFFIN

Uh... What do the other guys usually ask for?

76

EXT. CITY STREETS - NIGHT

76

A long ROW of POLICE CARS sit in front of the Ecto-1.

OSCAR

I feel like the pope.

HUNT

Or the President.

OSCAR

No, I'd say more pope.

A POLICE OFFICER comes up to Hunt.

POLICE OFFICER #2

You guys ready?

OSCAR

Not really, but sure.

The Police Officer makes a gesture. They start moving.

77 EXT. CITY - NIGHT

77

The caravan of vehicles has a number of blocks to travel.  
The energy and storm above the highrise building seems stronger.

CUT TO:

78 INT. GHOSTBUSTER FIREHOUSE - NIGHT

78

Dana enters, approaches Janine's desk. Louis is on the radio.

TULLY

Come in. This is Spook Central.  
Come in. Can you read me? I mean,  
hear me?

DANA

Where is everyone?

MELNITZ

We don't know.

DANA

Have they called?

MELNITZ

Everyone's calling. That's why I  
unplugged the phone.

TULLY

This is Spook Central. Do you copy?

HUNT (V.O.)

Yo! This is Hunt! We're kind of  
busy right now. What do you want?

Louis turns to Janine and Dana.

TULLY

What do we want again?

DANA

Ask them where they are.

TULLY

Where are you guys? Over.

HUNT (V.O.)  
 We're being escorted into the city.  
 We're headed towards this big evil  
 cloud in the sky. At least it looks  
 like an evil cloud.

DANA  
 Is Oscar with them?

TULLY  
 Is Oscar there? Over.

OSCAR (V.O.)  
 -Yeah I'm here.

Dana takes the radio away from Louis, uses it.

DANA  
 Let the real Ghostbusters handle  
 this. You're not ready.

79 INT. ECTO-1 - NIGHT

79

Oscar is on the radio.

OSCAR  
 We are the Ghostbusters. And right  
 now, we're the only ones who stand  
 a shot at stopping this.

DANA (V.O.)  
 This is serious, Oscar. I need-

OSCAR  
 -Mom... We can't turn back. I'm  
 sorry. We have to try.

80 INT. GHOSTBUSTER FIREHOUSE - NIGHT

80

Dana hands Louis the radio, turns, walks away.

MELNITZ  
 Where are you going?

DANA  
 I'm going too.

MELNITZ  
 You can't go by yourself!

Janine stands, grabs her coat, follows after Dana.

TULLY

Uh... Thanks for talking. I gotta go, now. Over. Bye. Over.

Louis gets up, runs to a locker, grabs a proton pack. He tries to run with it, but it's too heavy for him.

TULLY (CONT'D)

Hey, wait up... I'm comin'!

CUT TO:

81 INT. POLICE CAR - NIGHT 81

In the back seat, Cooper rides along. His cellphone RINGS.

DEDRICK

Hello?... Walter? Where have you been? I'm with the Ghostbusters.

82 EXT. HIGHRISE - ROOFTOP - NIGHT 82

Peck talks into his cellphone from inside the cage.

PECK

No, the Ghostbusters are with me. We're on top of a building.

DEDRICK (V.O.)

Where are you? Do you have an address?

PECK

No, I don't have an address. I'm being held captive in a cage!

DEDRICK

Can you describe the building?

PECK

Yes. It's the only one with a pink cloud over it! Now, get over here and get me out or you're fired!

DEDRICK

Yes, sir. Don't worry, I'm on my way.

Peck HANGS up the phone.

PECK

Don't worry. My assistant is on his way.

SPENGLER

...Great.

CUT TO:

83 EXT. CITY STREETS - NIGHT 83

The Ecto-1 rides behind the police cars.

84 INT. ECTO-1 - NIGHT 84

Jacob continues to drive, while Pat has his face buried inside the 'Tobin's Spirit Guide'. Oscar SINGS along to the music from the radio.

GRIFFIN

Would you stop singing? You're off key.

Oscar shuts off the radio.

OSCAR

Sorry. I was just trying to distract my mind from the idea of driving into Armageddon.

HUNT

Hey, Pat. You finding anything?

MORRISON

Sam Hain is supposed to be the spirit of Halloween, the spirit of night. I'm not sure, but I think if we were able to shine enough light on him... we might be able to weaken him.

OSCAR

Your best plan right now is to shine flashlights on him... Think harder.

MORRISON

It says here that when the rising sun of the first of November would dawn, it would signify that Sam Hain would not return for a full year. Maybe the light is his weakness.

OSCAR

I'm not sure I'm a fan of the light idea. But, I'll tell you what. I'm gonna go hide under the covers until you have something more promising.

Hunt stops the car.

GRIFFIN

Why have we stopped?

HUNT

I don't know.

Police Officer #2 walks over to the car.

POLICE OFFICER #2

Looks like you guys are up.

HUNT

What do you mean?

The Police Officer points up ahead.

The Ghostbusters see it.

OSCAR

Oh, shit.

85

EXT. CITY STREETS - MONSTER - NIGHT

85

The familiar large Sea Creature-Esque Monster clings to the side of another building. It blocks the caravan from reaching the highrise building. It picks up a police car as the OFFICERS inside the car jump out.

The car is lifted high into the air, then tossed into a building. Its SIRENS whir as they crush into an office.

The Monster ROARS.

86 INT. ECTO-1 - NIGHT

86

Oscar and Hunt look up at it.

HUNT  
This isn't gonna be easy, is it?

OSCAR  
Uh, no.

Kylie is already out of the car, proton pack on.

GRIFFIN  
You girls coming?

HUNT  
She does see the giant zombie  
octopus, right?

OSCAR  
...I'm not sure.

CUT TO:

87 EXT. CITY STREETS - NIGHT

87

Janine drives her yellow Volkswagon Beetle through the city.

88 INT. JANINE'S BEETLE - NIGHT

88

Dana rides shotgun, Louis sits in the backseat.

DANA  
I should never have allowed Oscar  
to do this.

MELNITZ  
Well, I'm glad you did... If they  
weren't out there, we might already  
be dead.

Dana looks at Janine, smiles.

TULLY  
Honey? Can you, drive any faster?

MELNITZ  
I'm trying, Louis.

TULLY  
There's a ghost chasing us.

MELNITZ

What?!

89 EXT. CITY STREETS - CHASE - NIGHT 89

An overly evil looking flying GHOST flaps after them.

90 INT. JANINE'S BEETLE - CHASE - NIGHT 90

Dana looks back.

DANA

Step on it.

Janine punches the gas.

TULLY

Don't worry. I came prepared.

Louis starts to put on the pack.

TULLY (CONT'D)

Just a second... Almost...

91 EXT. CITY STREETS - CHASE - NIGHT 91

The flying ghost gets closer, looking hungry.

TULLY

Alright, I'm ready.

92 INT. JANINE'S BEETLE - CHASE - NIGHT 92

Louis stands up, pack on.

TULLY

It's been a little while... But, I think I still got it...

Louis turns on the proton pack as the ghost closes in.

THEN-

Louis lets loose.

TULLY (CONT'D)

AGHGHHH!!

Louis can barely hang on to the wand as it flings everywhere. The stream destroys everything it touches.

Street signs, billboards, other vehicles - all explode and shred into pieces. The ghost pulls back, escaping down another street, as Louis keeps firing.

Finally, Louis releases the stream.

TULLY (CONT'D)  
I think I got him.

MELNITZ  
Good. Now sit down and don't do that again!

Louis sits, smiles.

TULLY  
Yes, ma'am.

CUT TO:

93 EXT. CITY STREETS - MONSTER - NIGHT 93

The large Monster GROWLS as it pokes into the buildings.

The Ghostbusters walk up to the Monster.

DEDRICK  
Get out there and save us already.  
We're paying you aren't we?

OSCAR  
We could always quit and send you out there instead.

DEDRICK  
Keep up the good work...

Cooper shuffles back behind the police.

94 EXT. CITY STREETS - POLICE BLOCKADE - NIGHT 94

The POLICE have created a small blockade with cars, cones, and tape. They ready their guns, pointing at the Monster.

The sound is loud enough for the Ghostbusters to notice.

OSCAR  
At ease, gentlemen. We'll handle this.

One of the twenty OFFICERS stands, at ease, puts away his weapon. The other OFFICERS look at him.

95

EXT. CITY STREETS - MONSTER - NIGHT

95

The Ghostbusters look up at the Monster.

HUNT

Morrison. Any ideas?

MORRISON

It's a bigger problem than the usual ones I have answers for.

GRIFFIN

I want to shoot it.

OSCAR

I like that idea.

They all KICK on their proton packs.

OSCAR (CONT'D)

Do it!

They each fire streams from their wands at the large Monster that still clings to the side of a building.

They hit two of its tentacles. The tentacles split, fall to the ground, evaporating into slime puddles. Losing its grip, the Sea Creature drops.

BOOM!

Dust pushes out at the Ghostbusters. They COUGH and brush the air debris out of their view.

OSCAR (CONT'D)

Hopefully that hurt him as bad as it sounded.

MORRISON

I think we were able to cut off some of its tentacles.

HUNT

Uh, guys...

Jacob looks out at the Monster that rolls over.

HUNT (CONT'D)

Do tentacles grow back if you cut them off?

GRIFFIN

Why?

HUNT

I think that's what's happening.

The Monster's tentacles slowly start to grow back, pushing out new arms.

OSCAR

...Well, that's not fair.

HUNT

What are we gonna do now?

MORRISON

I was kind of hoping a long drop would do the trick.

HUNT

He's too big to trap.

GRIFFIN

We need to cut him up.

HUNT

The tentacles... They grow back...  
Two plus two equals...

GRIFFIN

Well, let's do it faster. Cut him up, make him smaller, before he can regrow again.

OSCAR

If something doesn't work, keep trying. Sure, why not?

GRIFFIN

Anybody have a better idea?

HUNT

Watch it!

They jump out of the way as a tentacle comes crashing down where they once stood. The weight indents the street.

Jacob and Kylie head left as Pat and Oscar head right.

The Monster lifts another tentacle. Jacob blasts a stream at it, cutting it off.

The Monster BELLOWS out in pain.

GRIFFIN

We got one! Now it's your turn!

Pat looks around, Oscar tries to assess the situation.

OSCAR  
Which one you aiming for?

MORRISON  
Cover me!

OSCAR  
...What?

Pat starts running through the wreckage and around the Monster, blasting out a stream towards the Monster.

MORRISON  
AHHH!!

Pat cuts off three tentacles as he runs with his stream out. The Monster turns his attention to Pat.

Pat stops, all smiles.

MORRISON (CONT'D)  
How'd I do?

Oscar tackles Pat out of the way of a swinging tentacle.

While on the ground, another tentacle comes down towards them. They roll in opposite directions.

Jacob and Kylie aim at different tentacles, fire.

The Monster ROARS, swings a tentacle at them. Kylie ducks, but Jacob is knocked back into the glass of a small store.

GRIFFIN  
Jacob!

96 INT. CITY STORE - NIGHT

96

Kylie runs towards him. She looks in the store and finds him sprawled out on the floor, covered in store items.

GRIFFIN  
Are you okay?

Jacob's response is muffled under the things that cover him.

HUNT  
...I'm okay.

GRIFFIN  
Then get up, we need you out here.

HUNT  
 ...Working on it.

97 EXT. CITY STREETS - NIGHT

97

Oscar and Pat stare head on at the Monster.

MORRISON  
 We better hurry this up. Its arms  
 are starting to grow back.

OSCAR  
 I hear ya.

Pat and Oscar fire at the Monster but are forced back as it swings its two remaining tentacles at them.

From the side, Kylie is able to slice off both of the tentacles in one stream.

As the Monster ROARS, she heads over to Oscar and Pat.

GRIFFIN  
 Come on, I think it finally ran out  
 of arms.

Kylie turns, falls back, noticing the Monster is right on top of them. It corners the Ghostbusters between wreckage.

The Monster's mouth OPENS, revealing almost a shark like mouth with rows of teeth. The Ghostbusters look on in fear.

THEN-

The Monster ROARS as Jacob shoots at it from behind. As it turns to take on Jacob, the other Ghostbusters stand, almost in unison, fire all together at the large creature.

The Monster struggles but seems stuck, held by the capture streams. It fights, but the Ghostbusters hang on.

THEN-

FABLOOM!!

The Monster explodes out in all directions. It sprays Ghost guts in the form of slime everywhere. The buildings, and more importantly the Ghostbusters, are covered in the purple goop.

MORRISON  
 That was... AWESOME!



MORRISON

Ready.

GRIFFIN

Yeah.

HUNT

Let's do it.

They put their hands in for a team fist pump, then turn and walk towards the highrise building and swirling storm.

Janine, Dana, and Louis pull into the scene. Dana gets out of the car, just in time to catch a glimpse of her son and the other Ghostbusters walking towards the danger.

Louis looks up at the highrise building.

TULLY

Wow...

100 EXT. HIGHRISE - ROOFTOP - NIGHT

100

Sam Hain, looks out, smiles. Ghosts can be seen throughout the city.

SAM HAIN

There is nothing that can stop us now.

Sam Hain begins to laugh. His Goblins laugh with him.

101 INT. HIGHRISE - BOTTOM FLOOR - NIGHT

101

The Ghostbusters head in, walking over broken glass.

GRIFFIN

How we getting up there?

OSCAR

I might be an idiot, but I'd say like this?

BING. Oscar hits the elevator button.

GRIFFIN

Don't you think that's a bad idea?

OSCAR

Why?

GRIFFIN

Because that's why they have stairs. You're not supposed to take an elevator during things like earthquakes and fires.

OSCAR

The ground's not shaking and I don't smell anything burning. So...

BING. The elevator opens. Oscar walks in.

GRIFFIN

I don't think this is a good idea.

OSCAR

Since when did we all start worrying about our safety?

Kylie EXHALES, walks into the elevator. Pat and Jacob look at one another, then walk in. The doors close.

102 INT. HIGHRISE - ELEVATOR SHAFT - NIGHT 102

The elevator slowly rises to SMOOTH JAZZ. A GHOST looks down, sees the elevator, almost sensing them. It GROWLS, then turns, looks at the elevator's mechanism.

The ghost smiles.

103 INT. HIGHRISE - ELEVATOR - NIGHT 103

The elevator slowly goes up, CREAKING.

MORRISON

Maybe Kylie was right.

HUNT

Yeah, we should get off.

OSCAR

How about we argue about it when we reach the top?

104 INT. HIGHRISE - ELEVATOR SHAFT - NIGHT 104

The elevator's mechanism starts to SPARK. The gears grind and halt to a stop. The SMOOTH JAZZ cuts out.

105 INT. HIGHRISE - ELEVATOR - NIGHT 105

The Ghostbusters jolt a little as the elevator stops.

GRIFFIN

I hate being right.

OSCAR

I hate how you jinxed it.

106 INT. HIGHRISE - ELEVATOR SHAFT - NIGHT 106

The ghost claws its way to the cables, looks down, then pulls on the cables, tearing them.

107 INT. HIGHRISE - ELEVATOR - NIGHT 107

The Ghostbusters feel the elevator shake and start to give.

HUNT

All in favor of getting out now?

Jacob, Pat, and Kylie raise their hands.

OSCAR

Oh, fine!

108 INT. HIGHRISE - ELEVATOR SHAFT 108

The ghost works on the next cable.

109 INT. HIGHRISE - ELEVATOR - NIGHT 109

The Ghostbusters pull open the elevator doors together, then they start opening the closest floor's door.

GRIFFIN

Ladies first.

HUNT

Agh... Where's female equality in moments of danger?

Kylie starts pulling her way up and out of the elevator.

110 INT. HIGHRISE - ELEVATOR SHAFT - NIGHT 110

The ghost snaps another, then works on the final cable.

111 INT. HIGHRISE - ELEVATOR 111

Oscar starts to pull himself out, the others help him.

112 INT. HIGHRISE - ELEVATOR SHAFT - NIGHT 112

The ghost finishes the last cable, SNAP!

113 INT. HIGHRISE - FLOOR 27 - NIGHT 113

The elevator drops just after Oscar is pulled up by his fellow Ghostbusters. The elevator SMASHES below.

Oscar stands on his own two feet, finally on somewhat safe ground. Oscar looks at the number on the wall.

OSCAR

Floor twenty seven. Not bad. We got further than I thought we would. You'll thank me for those floors once we start walking. Now where's the stairs?

Oscar heads out. The rest of the team stands there, wanting to say a sentence with an obscenity in it.

114 EXT. HIGHRISE - ROOFTOP - NIGHT 114

Sam Hain approaches the cage. The Ghostbusters and Peck rest inside.

SAM HAIN

Look upon your city. Look upon its destruction. Behold the night of souls. This night will live forever. Here, all little ones will be free. Evil will thrive. Mortals are no longer allowed to live here. No longer shall any of you live.

Sam Hain's arm starts to glow, as if about to kill Ray, Egon, Winston, and Peck.

THEN-

OSCAR

You guys think we're in the right place?

Sam Hain's face tenses. He turns, finding the 'New' team a little out of breath. They approach his steps.

OSCAR (CONT'D)  
Ancient temple looking things.  
Creepy stairs. Ominous storm cloud  
overhead. Yeah, I think this is it.

SAM HAIN  
Who... Are you?...

HUNT  
We're the Ghostbusters.

Ray, Egon, and Winston look out at their new team.

STANTZ  
All right!

Sam Hain blasts an electric force from his fingertips out at  
the men in the cage. They fall back in pain.

Sam Hain turns to the Ghostbusters.

SAM HAIN  
More... Ghostbusters?...

OSCAR  
You'll figure it out.

SAM HAIN  
You are too late. You cannot save  
your friends. You have only come  
here to die.

Pat takes out his PKE meter. It flickers rapidly.

GRIFFIN  
What are you doing?

Sam Hain holds out his hand towards Pat, then clenches his  
fist. The PKE meter BEEPS, smokes, then dies in Pat's hand.

Pat drops it.

MORRISON  
I was done with it. Thank you.

SAM HAIN  
You were not brave to come here.  
You were fools!

Sam Hain extends his arms. TWO FOUR LEGGED CREATURES form at  
his sides.

The beasts ROAR at the Ghostbusters before charging at them. The Ghostbusters, ready, whip out their wands and KICK ON their proton packs. They fire out streams. The beasts get in close before being sucked into capture streams.

HUNT

Now what?!

OSCAR

Toss 'em!

The Ghostbusters pull the ghosts over the building's edge. Then, they release their capture streams, allowing the creatures to fall.

Sam Hain watches on. He scowls at them.

SAM HAIN

I may have been, too, easy with you.

MORRISON

It's okay. We don't mind.

SAM HAIN

It is time I deal with you myself...

Sam Hain raises his arms. The environment around them changes. The rooftop's floor rises and lowers in different sections. Walls come up as poles, halls, and spikes. The space begins to shape and assemble into a LABYRINTH.

Sam Hain disappears.

115 EXT. HIGHRISE - ROOFTOP - TEMPLE - NIGHT

115

Soon, the Ghostbusters find themselves in practically a different place. They look around.

MORRISON

Things just got worse.

HUNT

Yeah.

GRIFFIN

I can't see him. Where'd he go?

MORRISON

I don't know.

Oscar looks up the long narrowing staircase.

OSCAR

We gotta get up those stairs. It's the only way Morrison's plan is gonna have a chance.

GRIFFIN

Got it.

OSCAR

Watch your backs.

HUNT

Who's gonna watch my front?

The Ghostbusters split up, head through the small maze.

SAM HAIN (O.S.)

You cannot hide... There is no where to run... You can only wait until I find you... And then... You will die.

Sam Hain LAUGHS. The Ghostbusters can't see him, but he feels as if he's around every turn.

Oscar looks at the stairs from a new spot, he can't get to them from here.

Kylie looks around, then keeps walking.

Jacob jumps in front of each new opening, ready to blast.

Pat tries to tiptoe his way through, trying not to make a sound. He hits a rock that slowly BOUNCES down a few feet and sections. Pat cringes with each BOUNCE.

THEN-

Sam Hain appears, reaches out at Pat, grabbing him.

MORRISON (O.S.)

AHH!

Kylie, turns, hearing Pat.

Jacob flips around, walking backwards. He continues, into darkness. Behind him, Sam Hain's eyes and smile glows.

HUNT (O.S.)

AHH!!

Oscar reaches a new area, he looks out, the distance looks far. He straps back his wand, takes a moment, then jumps.



SAM HAIN (CONT'D)

Alas... You have failed. But seek peace in knowing that your soul is now mine.

Oscar looks into the sky, hearing them.

Morrison looks up into the sky, hearing them.

The Ghostbusters smile.

PECK

What is that?...

Sam Hain pulls in closer to Oscar.

SAM HAIN

Bow to me. Bow to your new master.

OSCAR

Hey guys... You ready?

Sam Hain looks at Oscar, confused.

Oscar grabs his radio from his belt.

OSCAR (CONT'D)

Hit him with it!

A police helicopter pulls into view, FLICKING on its search light at Sam Hain. Sam Hain HISSES at the light, raising his arms to block his eyes. A news helicopter swings in, then another. They both FLICK on their spotlights, then point them at Sam Hain.

Sam Hain SCREAMS out. His sounds of pain tear at the ear like a banshee.

The cage and shackles of Sam Hain's prisoners slowly fade. Ray, Egon, and Winston yank Peck out of the way and behind something.

PECK

Get your hands off of me!

Oscar grabs his proton pack, puts it on, heads for his team. The rest of them put on their proton packs that lie nearby.

The Ghostbusters, suited up, walk up to Sam Hain from behind. They notice the rooftop starting to return to normal. The cloud and storm above them CRASHES lightning.

The Ghostbusters talk above the storm and wind.

MORRISON  
It's working! He's weakening!

OSCAR  
Jacob! If you would be so kind as  
to grab his attention!

Jacob smiles.

HUNT  
Hey, pumpkin face!

Sam Hain turns, angrier than ever.

SAM HAIN  
EGH!!

HUNT  
Time to go!

SAM HAIN  
NEVER!!

Sam Hain prepares to take down the Ghostbusters. THEN-

OSCAR  
Hose 'em!

The Ghostbusters capture him into a stream.

SAM HAIN  
AGHHHEGHHH!!

They really pull at him as the storm intensifies. The helicopters continue to blast light out at Sam Hain, which seems to burn him, smoking his cloak.

Pat grabs a trap, rolls it out. He hits the button with a good stomp from his boot.

Sam Hain slowly begins to be pulled into the trap.

SAM HAIN (CONT'D)  
NO!! I won't go back! I won't go! I  
won't! You can't! No! NOOO!!!

Sam Hain's fat pumpkin head squeezes into the trap. Sam Hain's goblins are dragged into the trap with him, they struggle, but they are not strong enough. They all go in right as Pat releases the trap.

The Ghostbusters stop firing, eyes closed. The storm above them spins into nothing. The sky that they know returns. The morning sun begins to rise.

The Ghostbusters stand together. The trap BEEPS.

They smile at one another.

Ray, Egon, and Winston stand up, walk over to the 'New' team. They tap them on the back, laughing.

Peck stands, adjusts his suit and tie, walks up to them.

PECK

If you think this changes anything,  
think again! As soon as I get back  
to my office, all of you! And I  
mean all of you! Are in big, big-

Winston PUNCHES Peck square in the jaw. Peck spins, drops.  
Winston shakes off the pain in his right fist.

SPENGLER

Thank you.

WINSTON

Don't mention it.

OSCAR

About time you guys showed up.

STANTZ

We knew you guys had it under  
control the whole time.

GRIFFIN

Yeah, right...

MORRISON

Well? How'd we do?

SPENGLER

For your first dealing with an  
entity of that nature... I'd give  
it an overall eighty two percent.

Jacob walks to the rooftop's edge. Winston walks up to him.

HUNT

I love this town...

WINSTON

You just saved the whole city. Let  
me feel it.

Hunt takes a breath.

HUNT  
I love this town!!

WINSTON  
That's right.

CUT TO:

117 EXT. CITY STREETS - POLICE BLOCKADE - NIGHT 117

The Ghostbusters walk back to the CHEERING crowd.

Cooper runs up to Peck, practically carries him to an ambulance.

Oscar walks over to Dana. They look at each other before hugging.

Louis heads over to his old friends.

TULLY  
You guys alright? What happened?  
Where were you? I tried calling.

Ray smiles his signature smile.

Everyone that can fit in the Ecto-1 gets in. They pull out.

FADE OUT:

CUT TO:

118 INT. SUBWAY TUNNEL - THE DOOR - NIGHT 118

A large, ancient looking door, surrounded by markings and unknown writing, rests in a dig site.

The Ghostbusters look at it, gear on.

HUNT  
What are we doing here?

GRIFFIN  
What is this? It looks like a door.

MORRISON  
But I'm not sure I want to know  
what's on the other side.

OSCAR

Egon thinks there's a spirit world  
on the other side... And we're  
going in.

HUNT

I'm sorry... Wha???

OSCAR

We need to get somebody out of  
there.

Oscar kicks on his proton pack.

FADE OUT: